

Polygraph



Accountable Byzantine Agreement

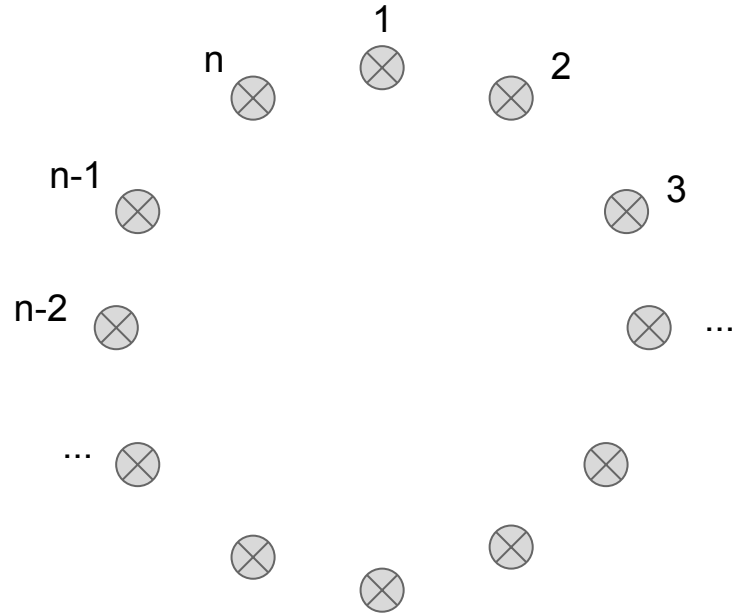
Table of Content

- Model
- Consensus Problem
- Gracefully Degrading Consensus
- Accountable Byzantine Consensus

Model



n processes



Communication Network

Reliable

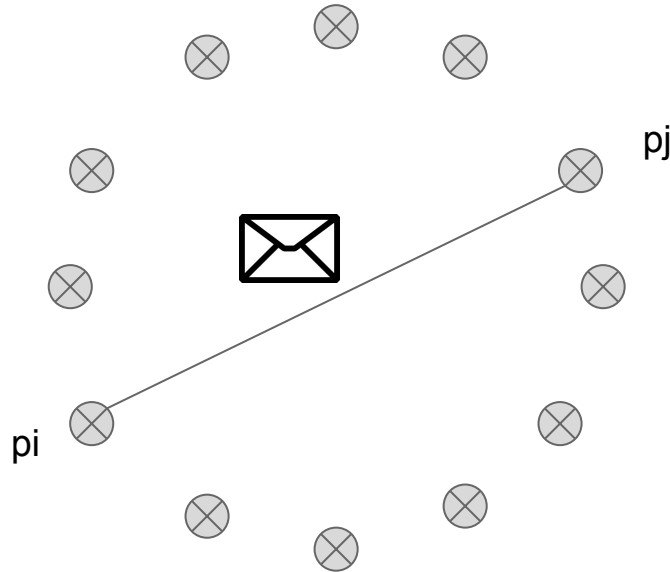
Point-to-point

Send()

Recv()



p_i



p_j



Communication Network

Reliable

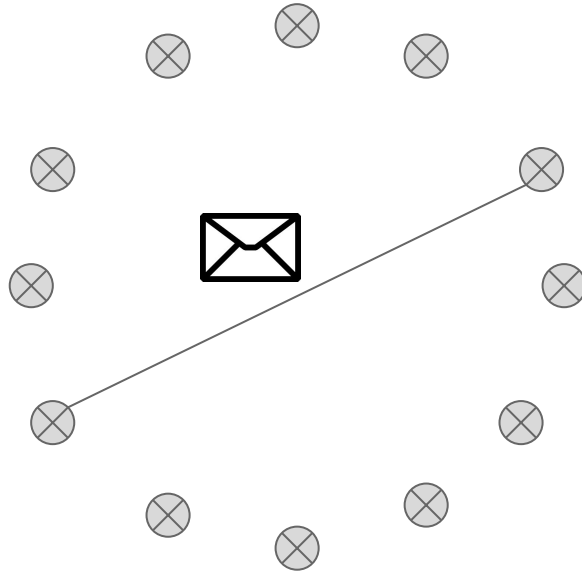
Point-to-point

Send()

Recv()



p_i



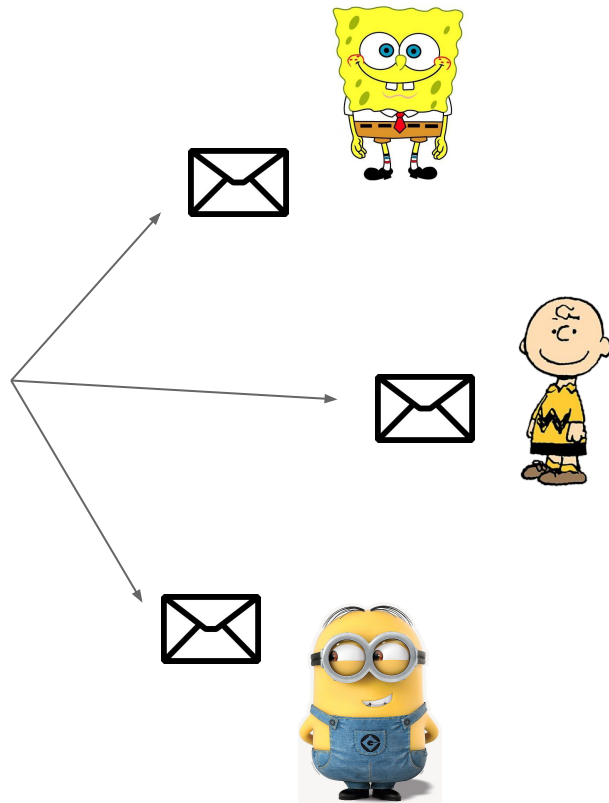
p_j



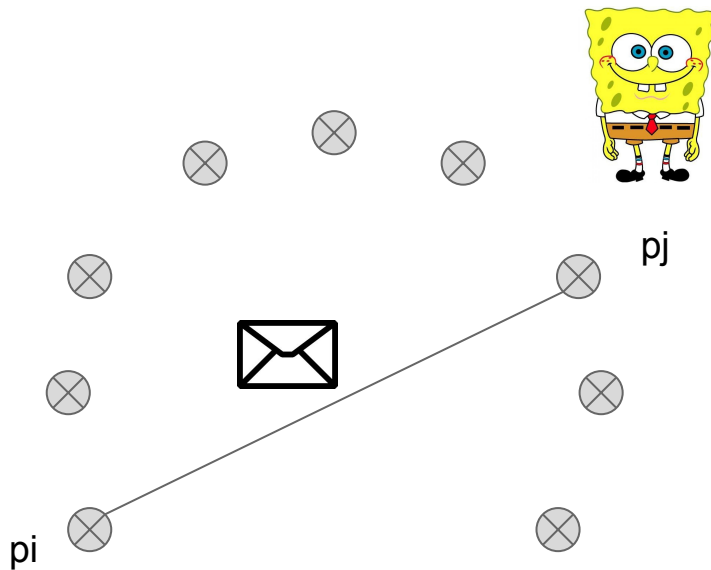
Signature



Broadcast()



Partial Synchrony



?

Signature

Authentication

Integrity

Non-Repudiation



Signature



SKa

\mathcal{R}



SKa



PKa



PKa



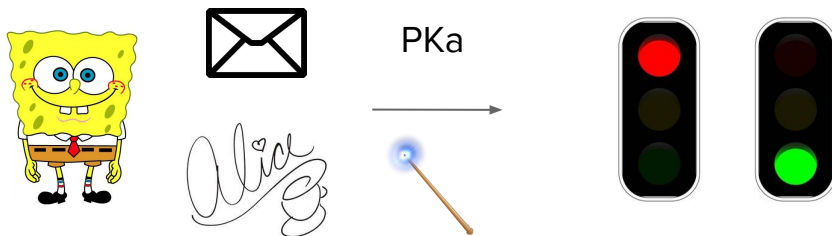
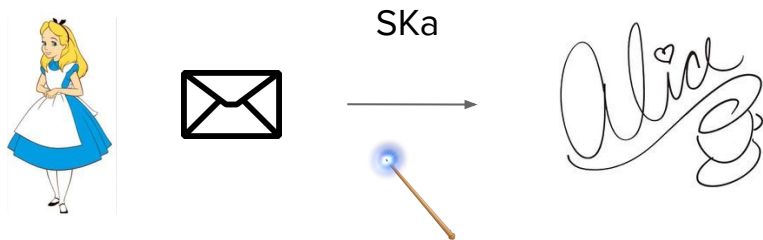
PKa



PKa



Signature

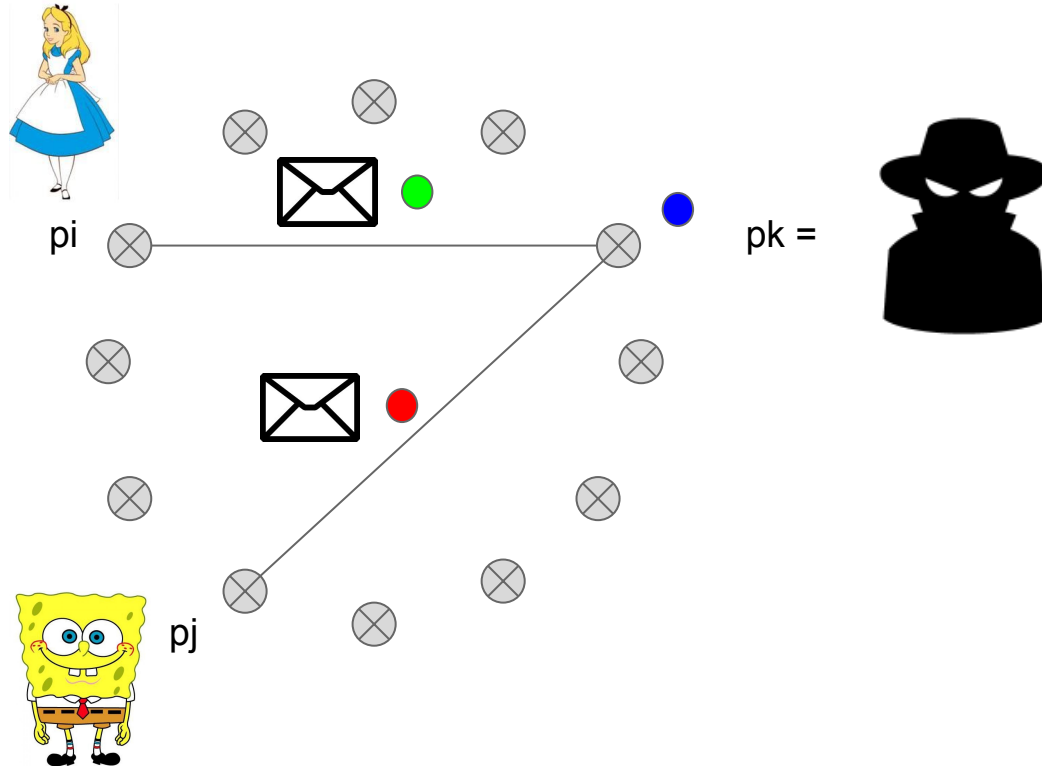


Byzantine processes

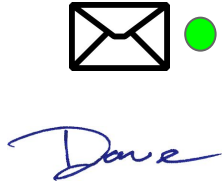
omission

commission

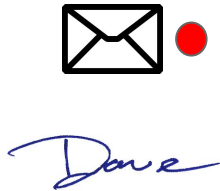
Mutant messages



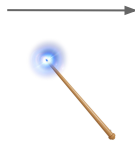
Conflicting Signed Message



PKd



PKd



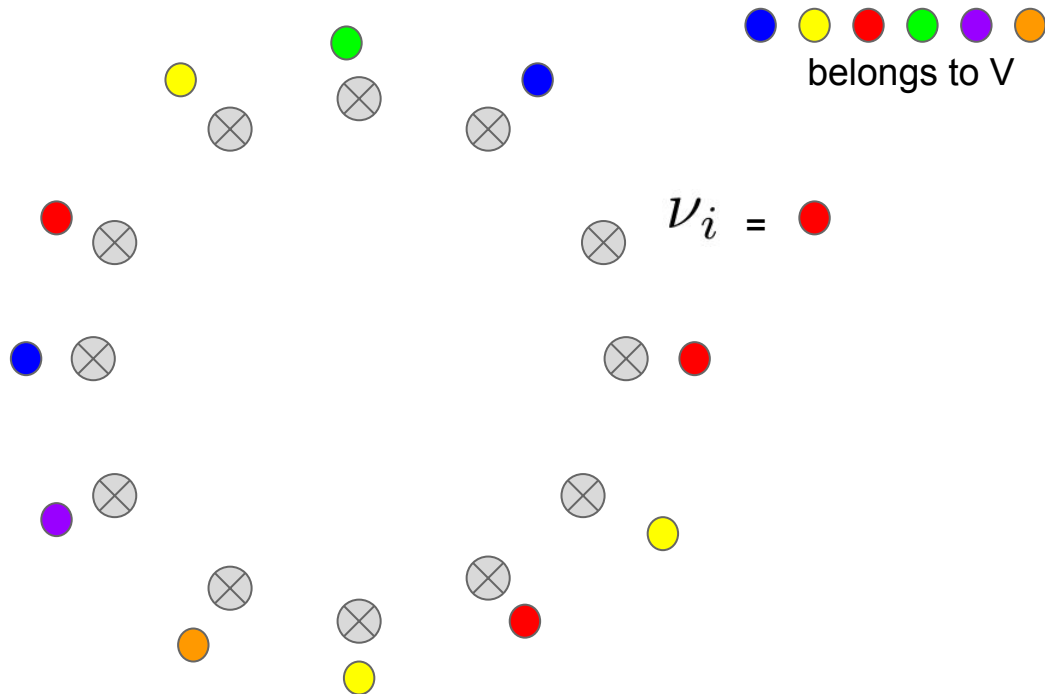
The Adversary

- **anticipate** the internal state of every process
- all his connections are **infinitely rapid**
- can manage like one person the actions of a **malicious coalition of t processes**
- **can't forge the signature** of a correct process
- **can't interfere** with the messages exchanges among honest users.

What is the Consensus Problem ?



Initial value

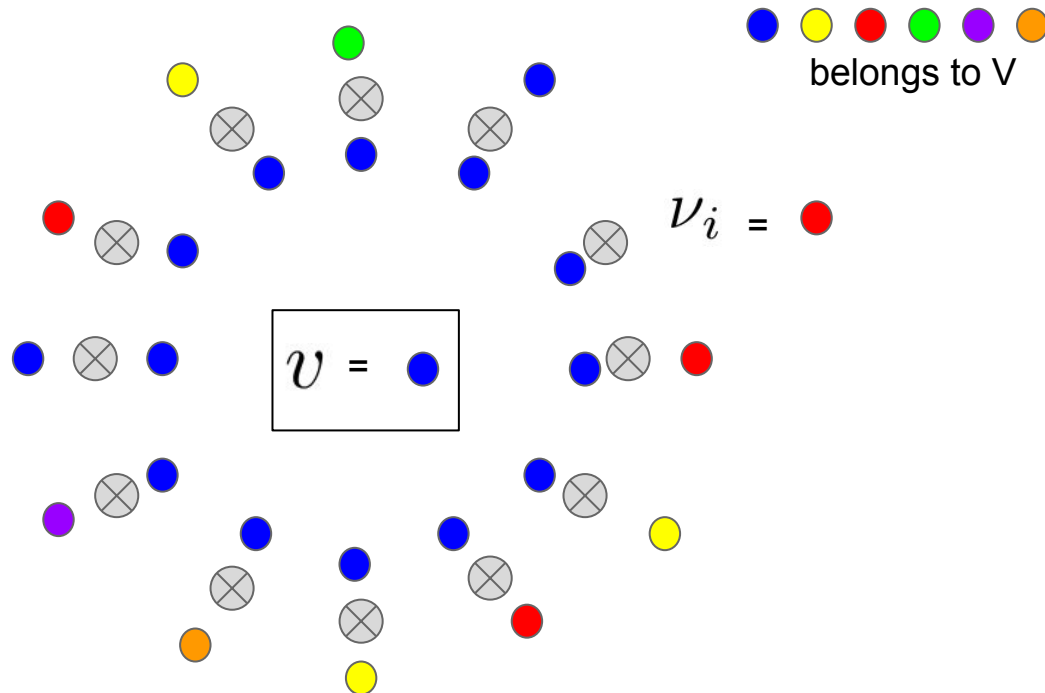


Solving the Consensus

Validity

Agreement

Liveness



Solving the Consensus

Validity

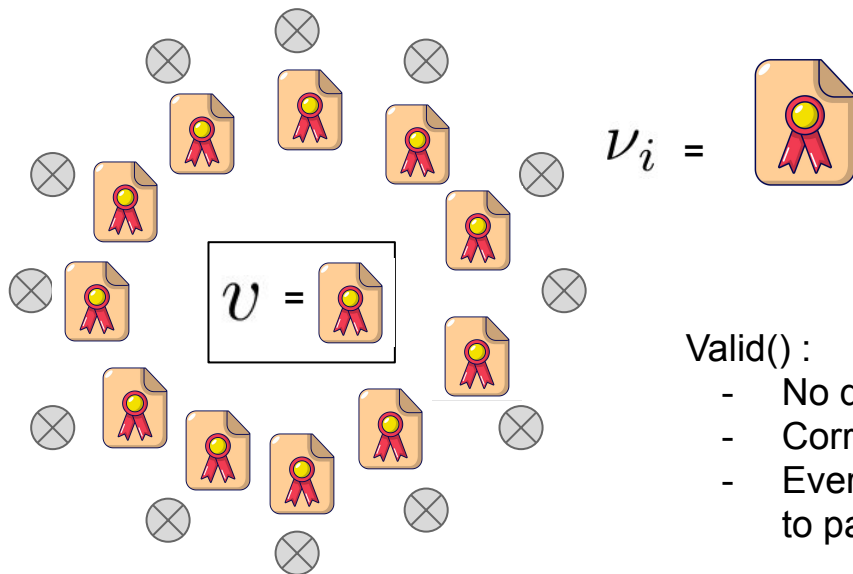
Agreement

→ no double-spending

Liveness

→ Some txs

are eventually committed



Valid() :

- No double-spending
- Correct Signatures
- Everyone has the money to pay

How many can we tolerate ?

1980, M. Pease, R. Shostak and L. Lamport

Reaching Agreement in the Presence of Faults

$$t < n/3$$

GDBC



Gracefully Degrading Byzantine Consensus

Gracefully Degrading Byzantine Consensus



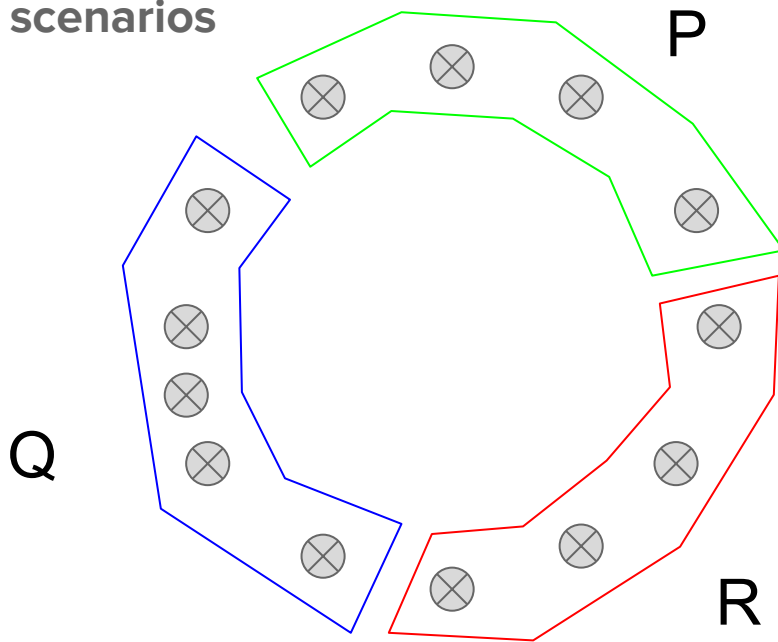
$< n/3 \rightarrow$ Consensus (Safety +
Liveness)



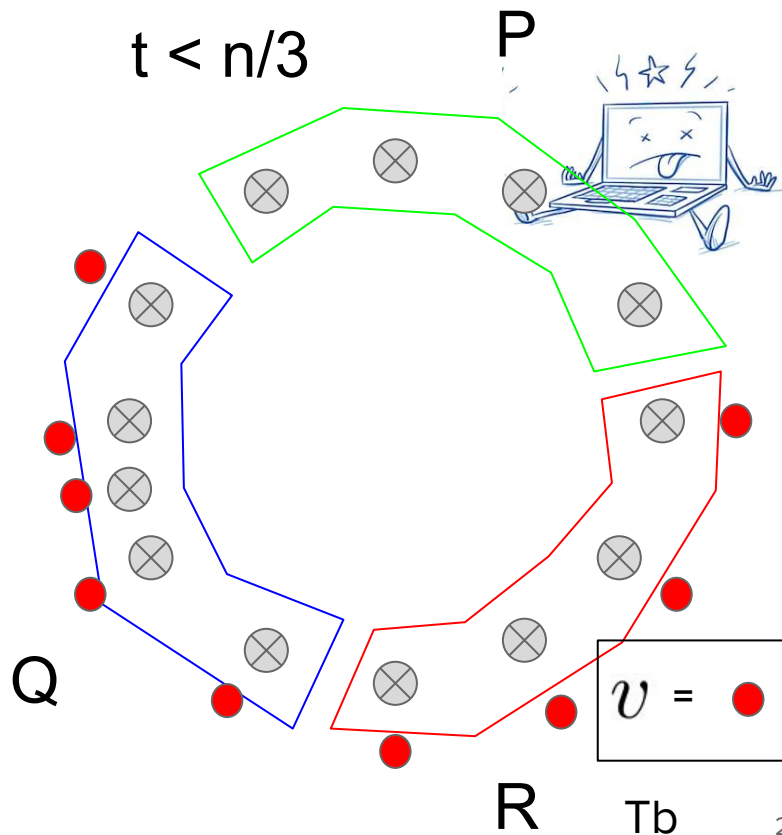
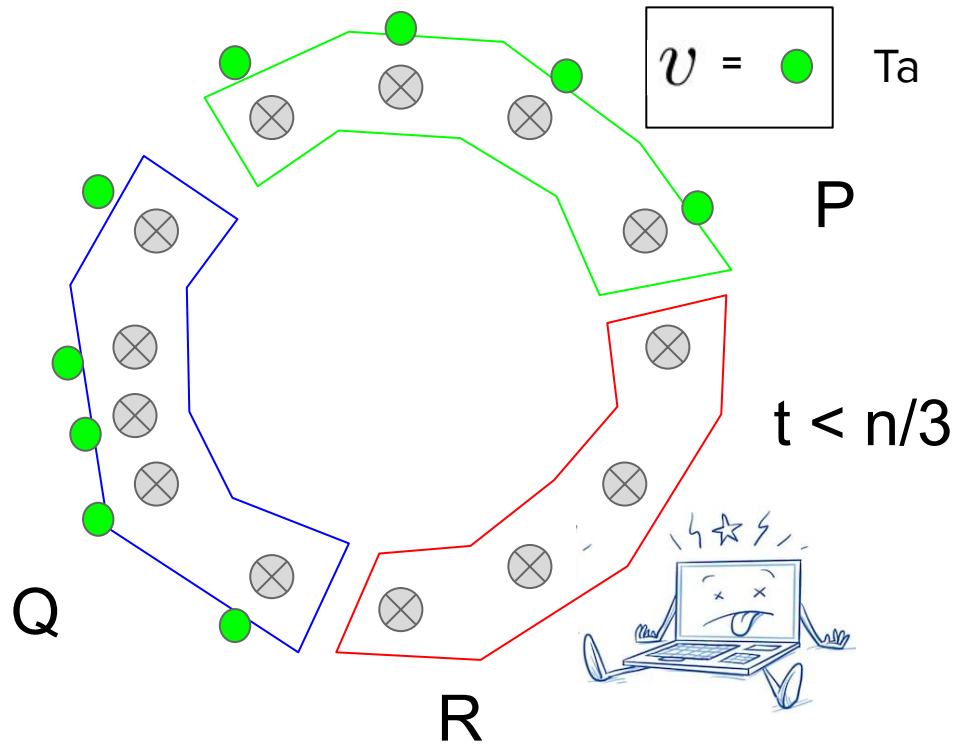
$\geq n/3 \rightarrow$ Safety (~~Liveness~~)

Impossibility of solving GDBC

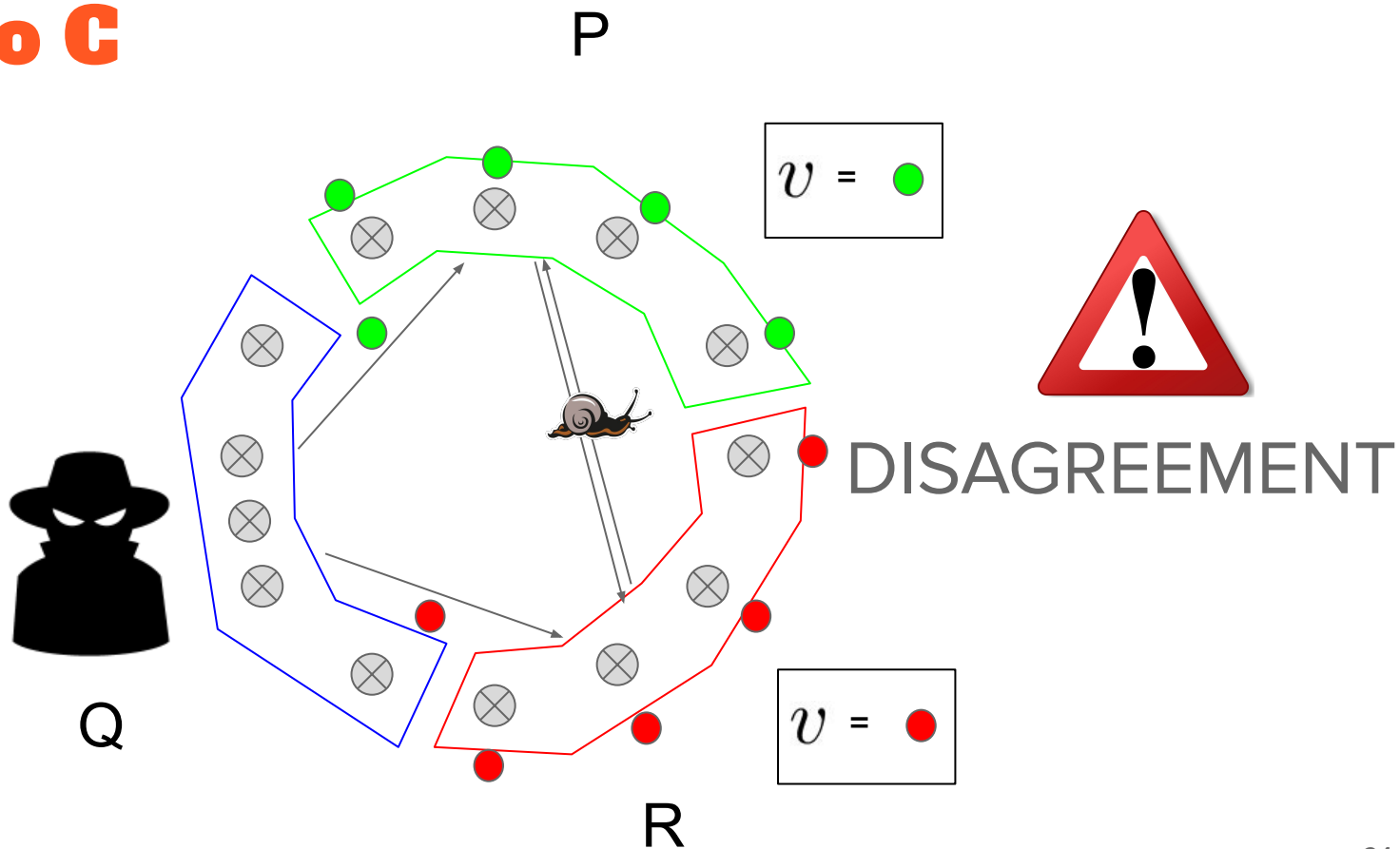
Undistinguishable scenarios



Scenarios A and B



Scenario C



Polygraph



Accountable Byzantine Consensus

Accountable Byzantine Consensus



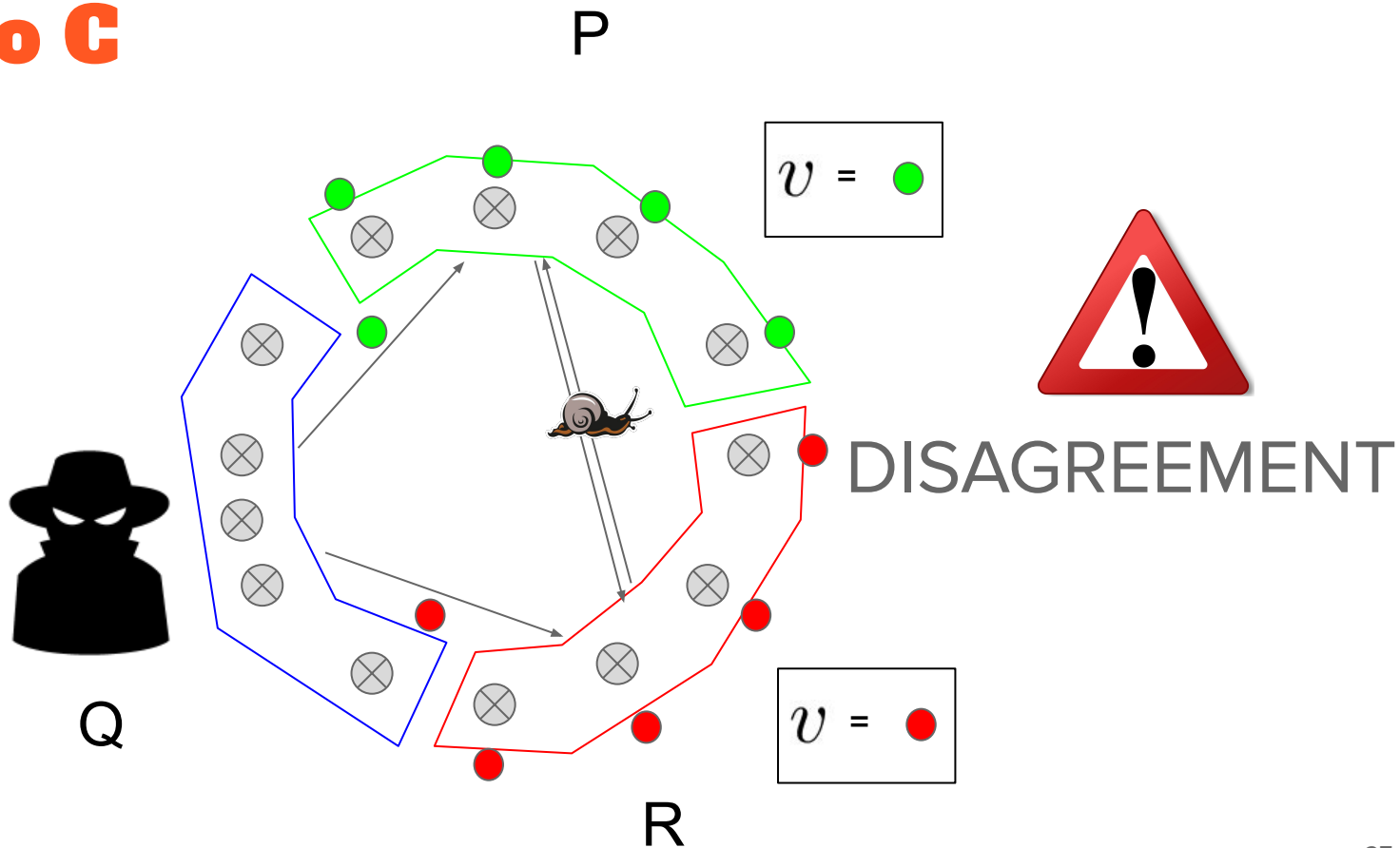
$< n/3 \rightarrow$ Consensus (Safety + Liveness)



\rightarrow Disagreement \rightarrow Detection \rightarrow



Scenario C

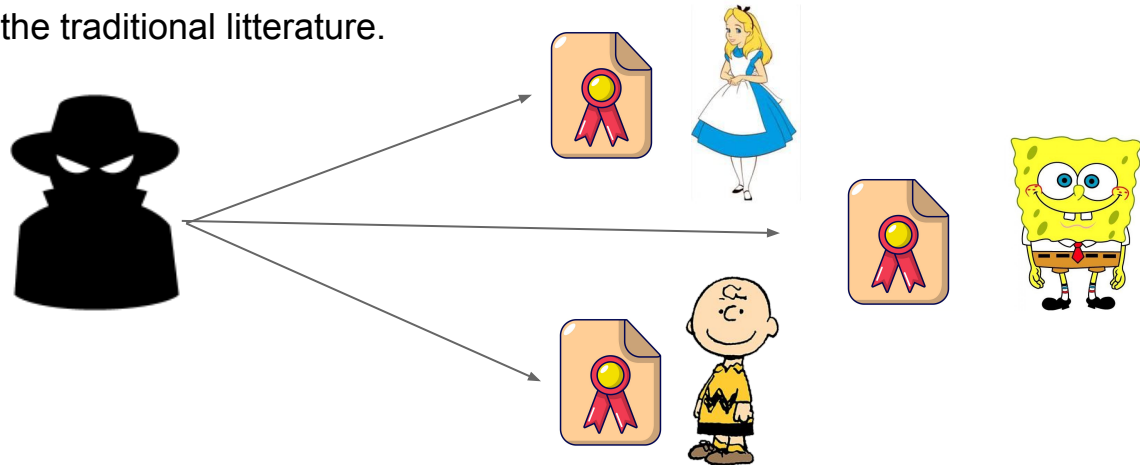


On the validity

Weak Validity : If all processes are correct and if a correct process decides v , then v is the initial value of some process.

Strong Validity : If all correct processes have the same initial value v and a correct process decides, then it decides v

Here, We always authorize a valid Block proposed by a malicious node, but we still solve weak Validity to avoid trivial solution and follow the traditional literature.



Solution



Binary Reduction

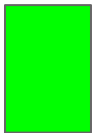













	 → 1		









	 → 1		

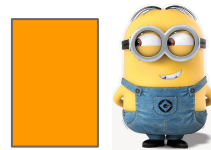
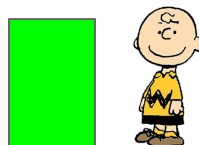
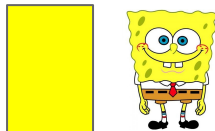
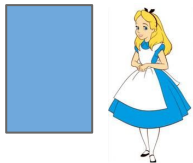


	 → 1		



	 → 1		





	 → 1		 → 1

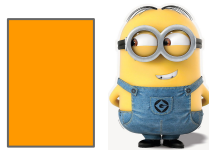
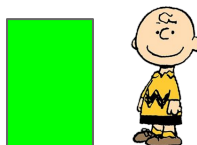
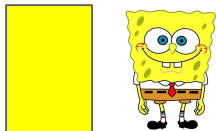
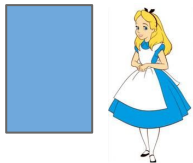




 → 1	 → 1		 → 1



	 → 1		






	 → 1		 → 1
	1		

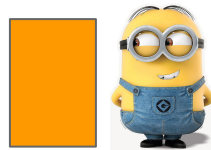
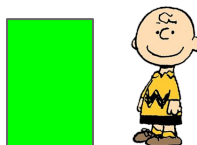
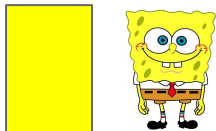
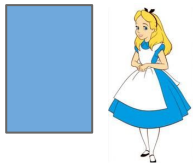


 → 1	 → 1		 → 1
	1		



	 → 1		
	1		





→ 0



→ 1

→ 0



→ 1



→ 1



→ 1

→ 0



→ 1



→ 0

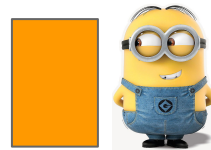
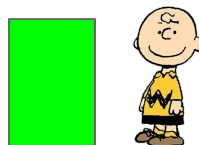
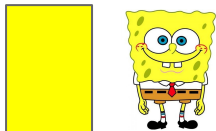
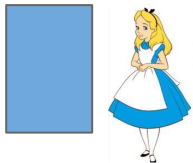






→ 1

→ 0





→ 0









 → 0	 → 1	 → 0	 → 1
0	1	0	1







 → 1	 → 1	 → 0	 → 1
0	1	0	1







 → 0	 → 1	 → 0	 → 0
0	1	0	1









 → 0	 → 1	 → 0	 → 1
0	1	0	1



 → 1	 → 1	 → 0	 → 1
0	1	0	1



 → 0	 → 1	 → 0	 → 0
0	1	0	1



Polygraph



Accountable Binary Byzantine Consensus
With Strong Validity

Accountable Binary Byzantine Consensus



$< n/3 \rightarrow$ Consensus (Safety + Liveness)



\rightarrow Disagreement \rightarrow Detection \rightarrow

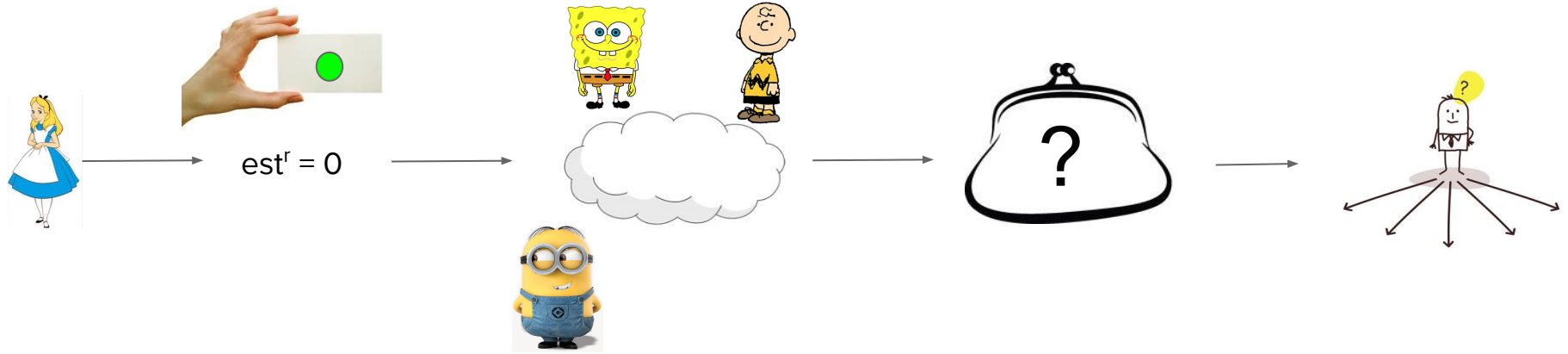


Decision in different round

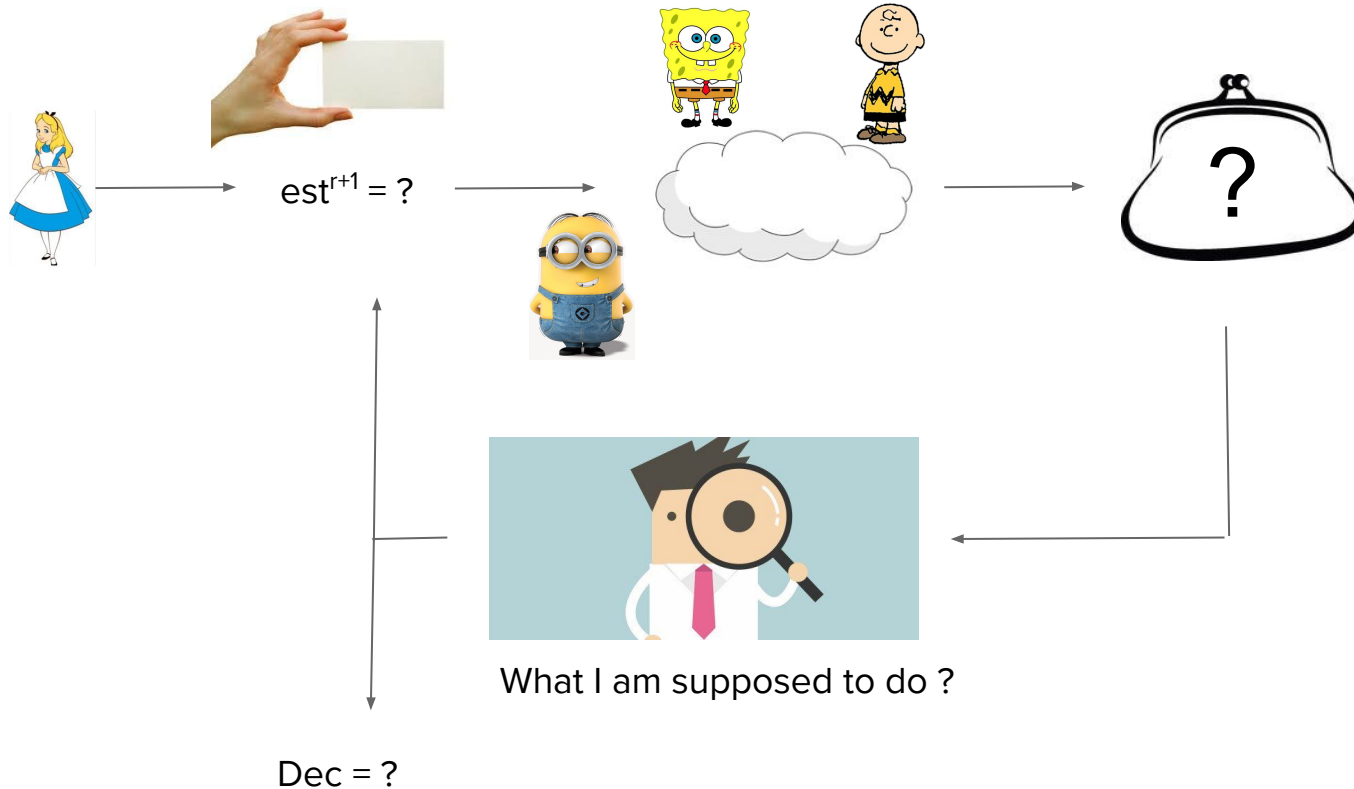


Give the intuition why two correct nodes can decide in different rounds

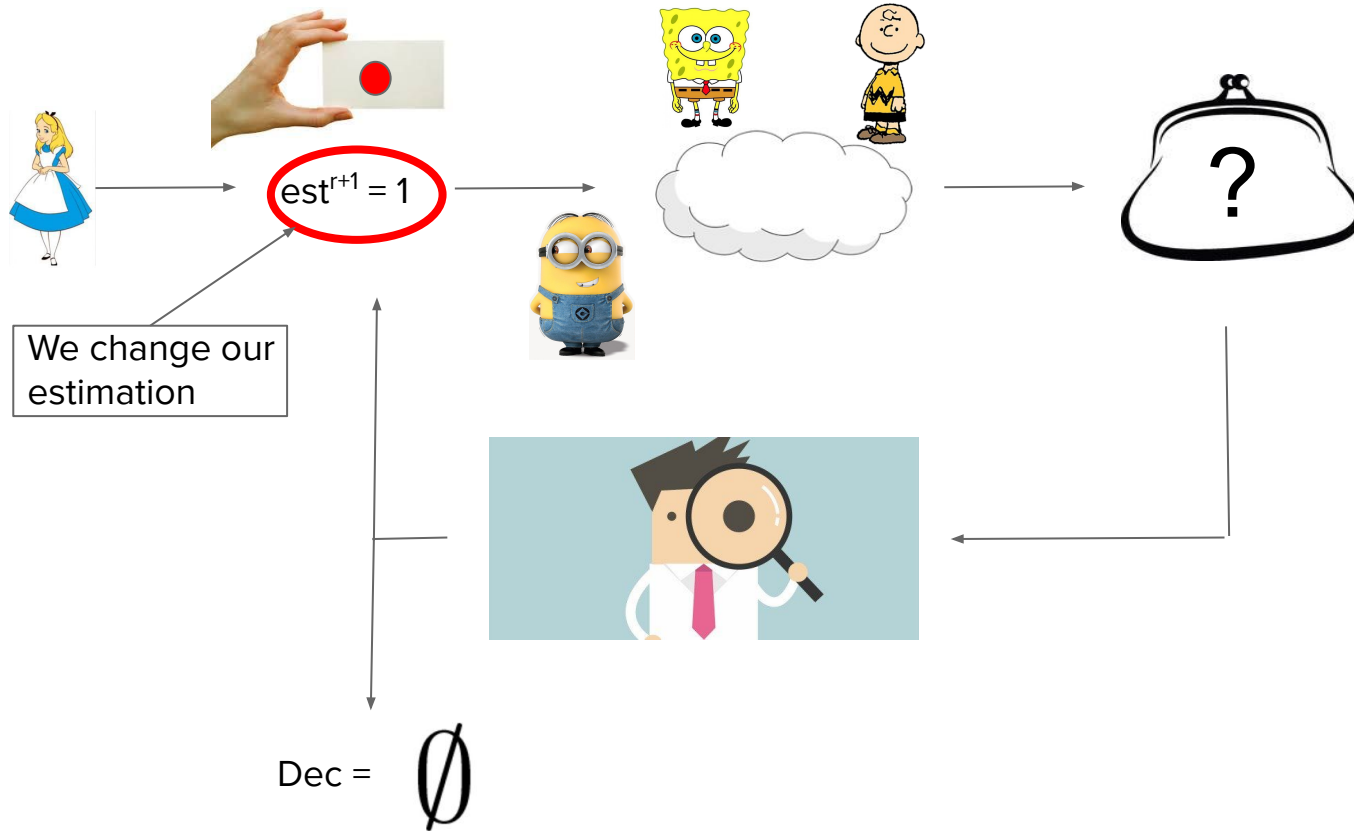
Binary Consensus Architecture



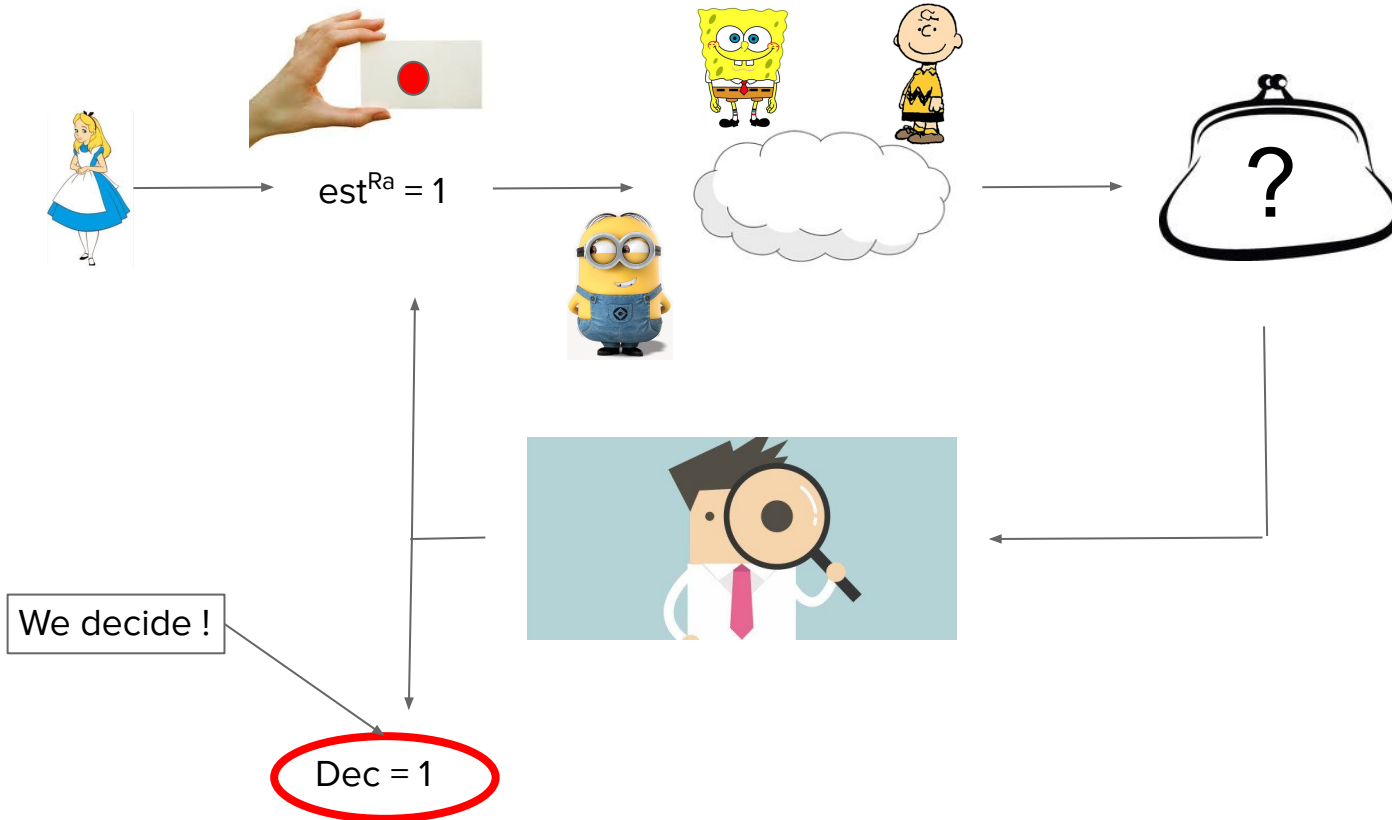
Binary Consensus Architecture



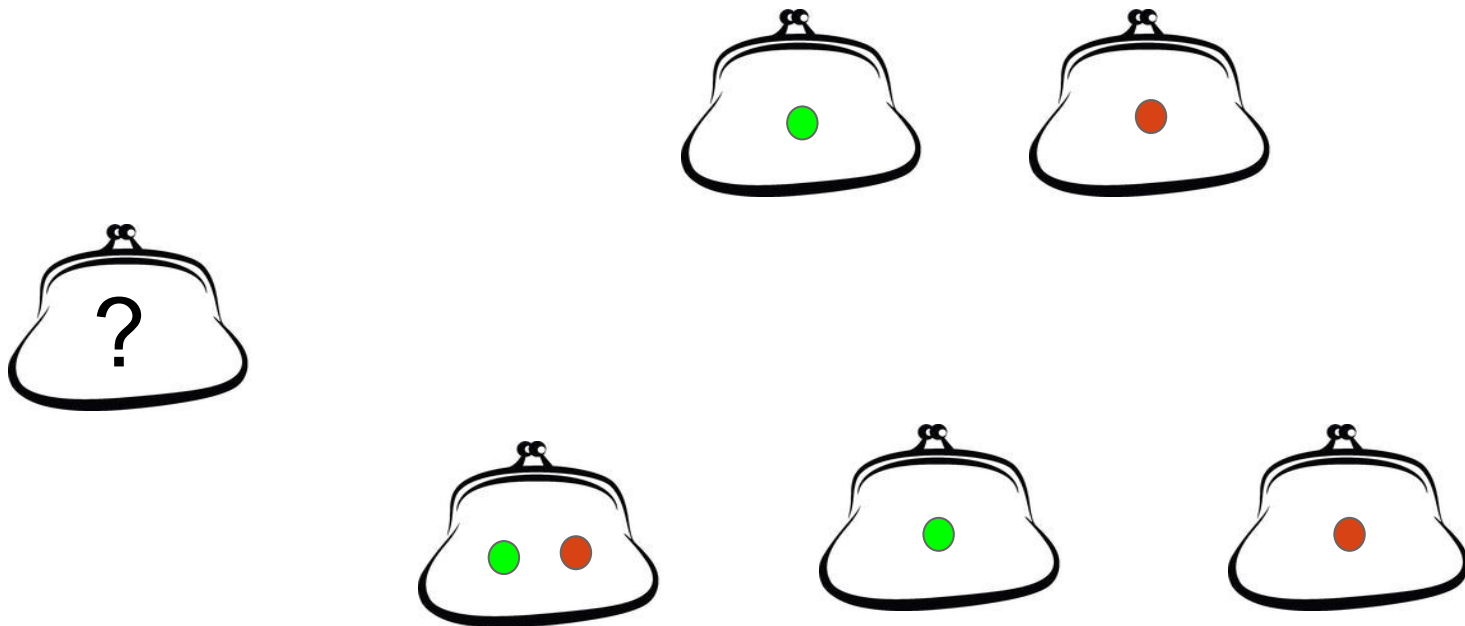
Binary Consensus Architecture



Binary Consensus Architecture

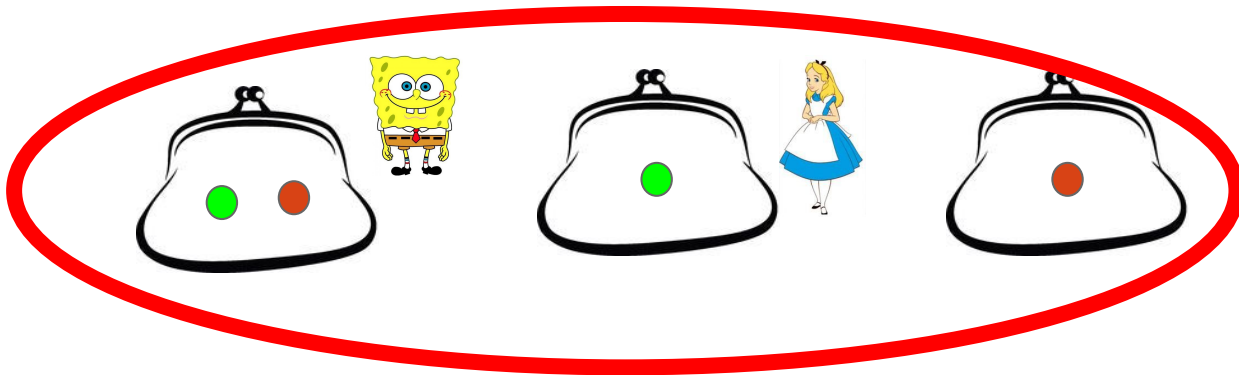
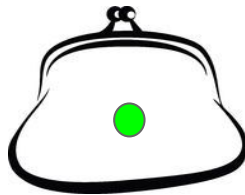


Which kind of output for discussion ?

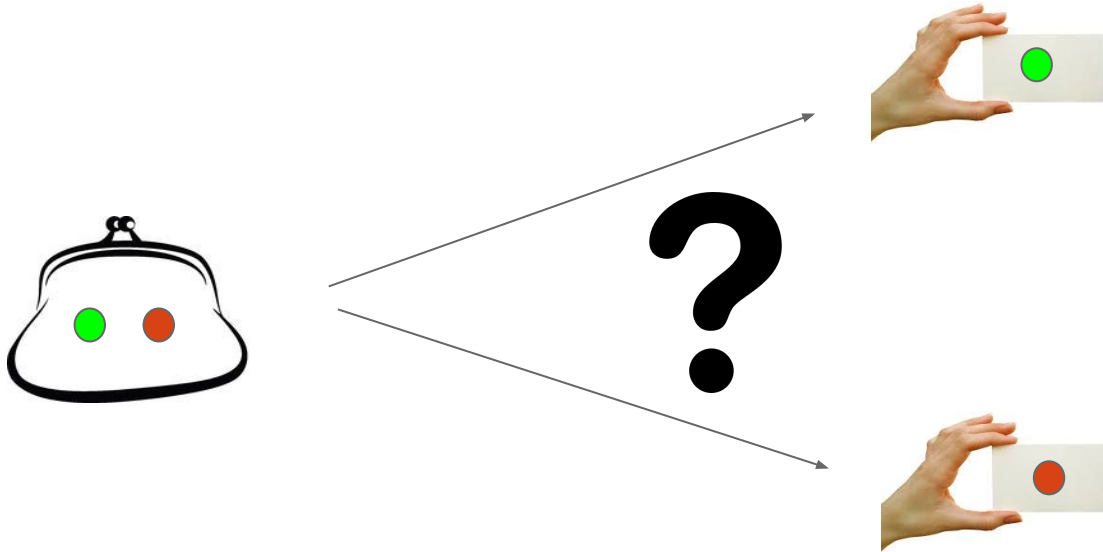


Which kind of output for discussion ?

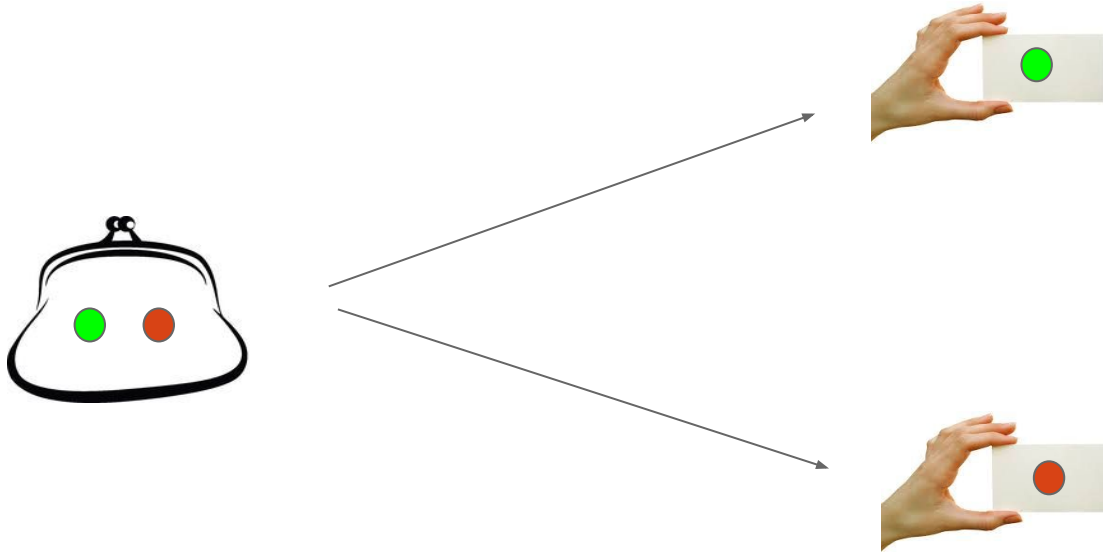
Bad idea...



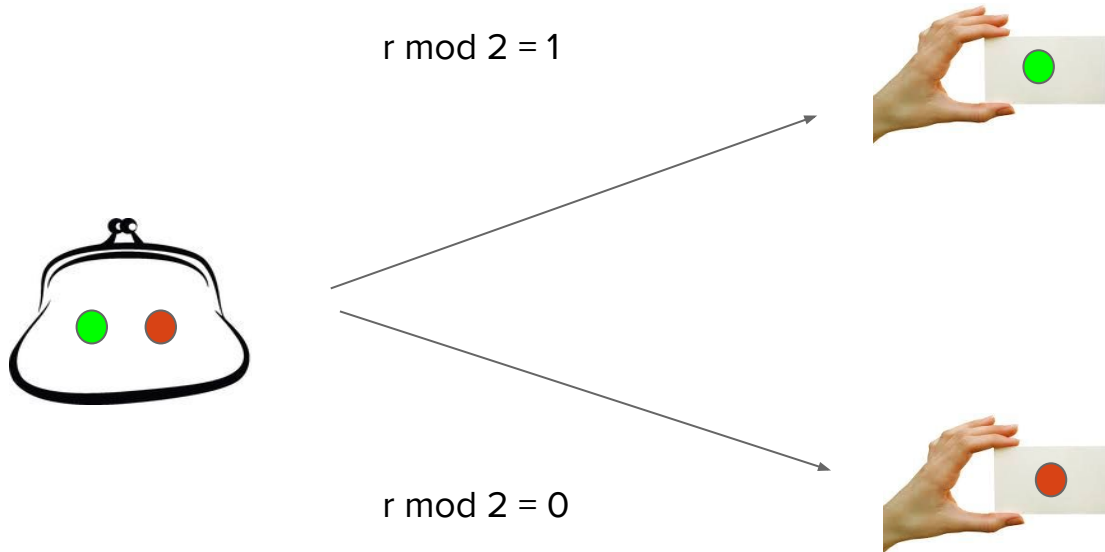
Which estimation in ambiguous case



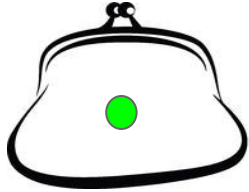
No default value for Validity



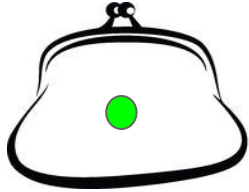
Common re-estimation



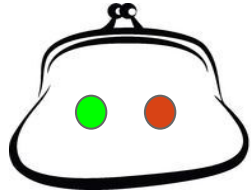
Can we decide when value is unique



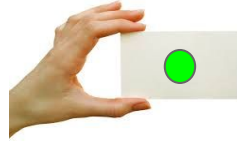
Can we decide when value is unique



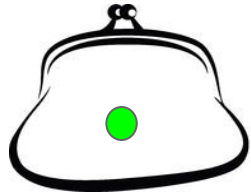
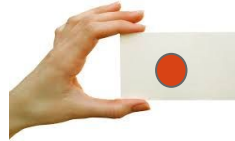
Common decision



$$r \bmod 2 = 1$$



$$r \bmod 2 = 0$$



$$r \bmod 2 = 1$$



$$r \bmod 2 = 0$$



Decision
follow the
estimation of
the other
correct group

$$t < n/3$$



...



...



$$t \geq n/3$$



...



...



Different round decision

Allow attack without mutant messages

→ naive forward inefficient (to many messages anyway)

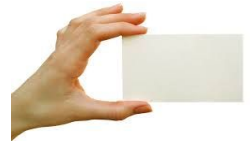
→ track commission can be non trivial

Extension of the algorithm



The original algorithm

- BV-broadcast (**estimate** value)
- build a set **bin_value**
- broadcast (bin_value)
- build a set **value**
- check the situation
- compute a new **estimate** value



The extension of the algorithm

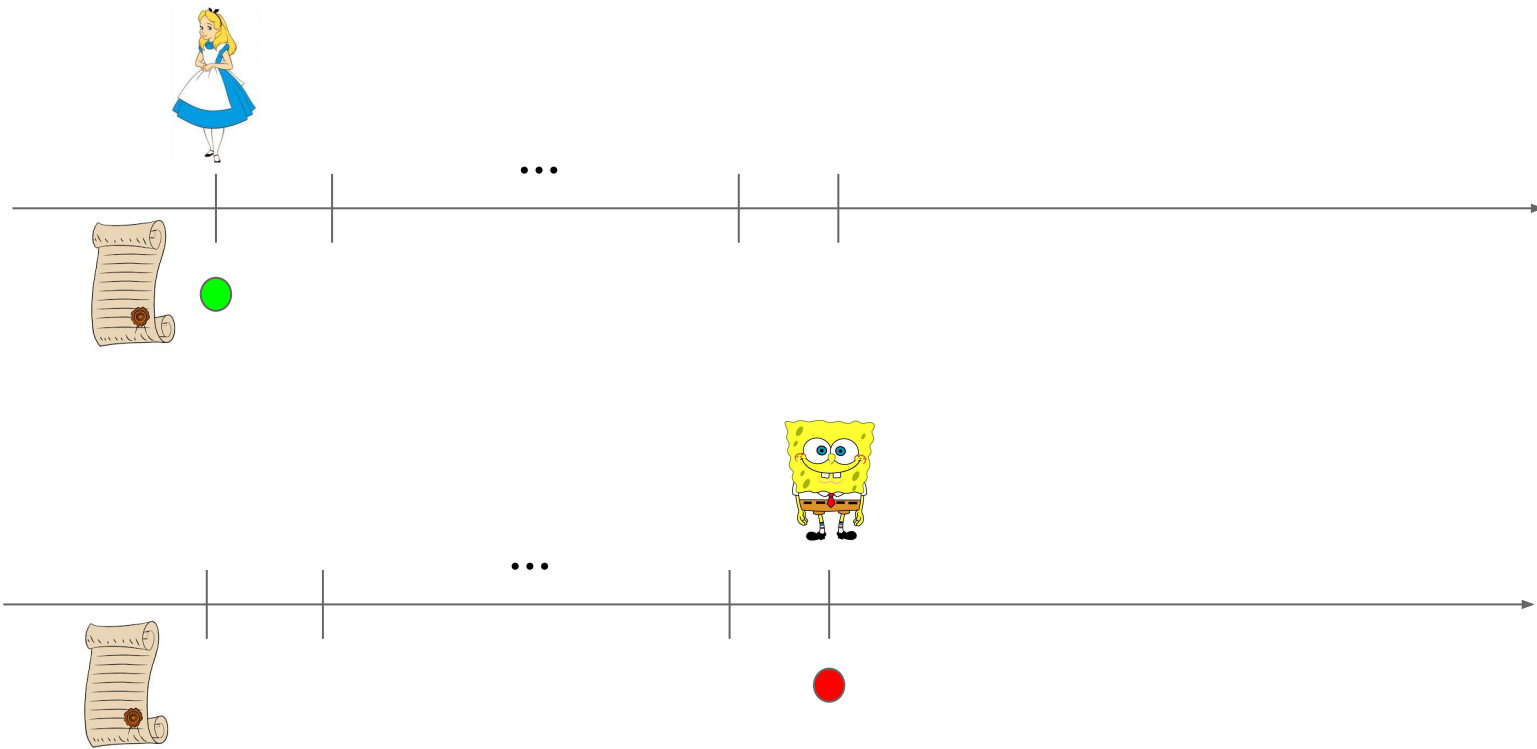
- **Signature** : Authentication, Integrity, Non-Repudiation



- **Certificate** : Justification of what we send, proof that we did not flip our value



$$t \geq n/3$$

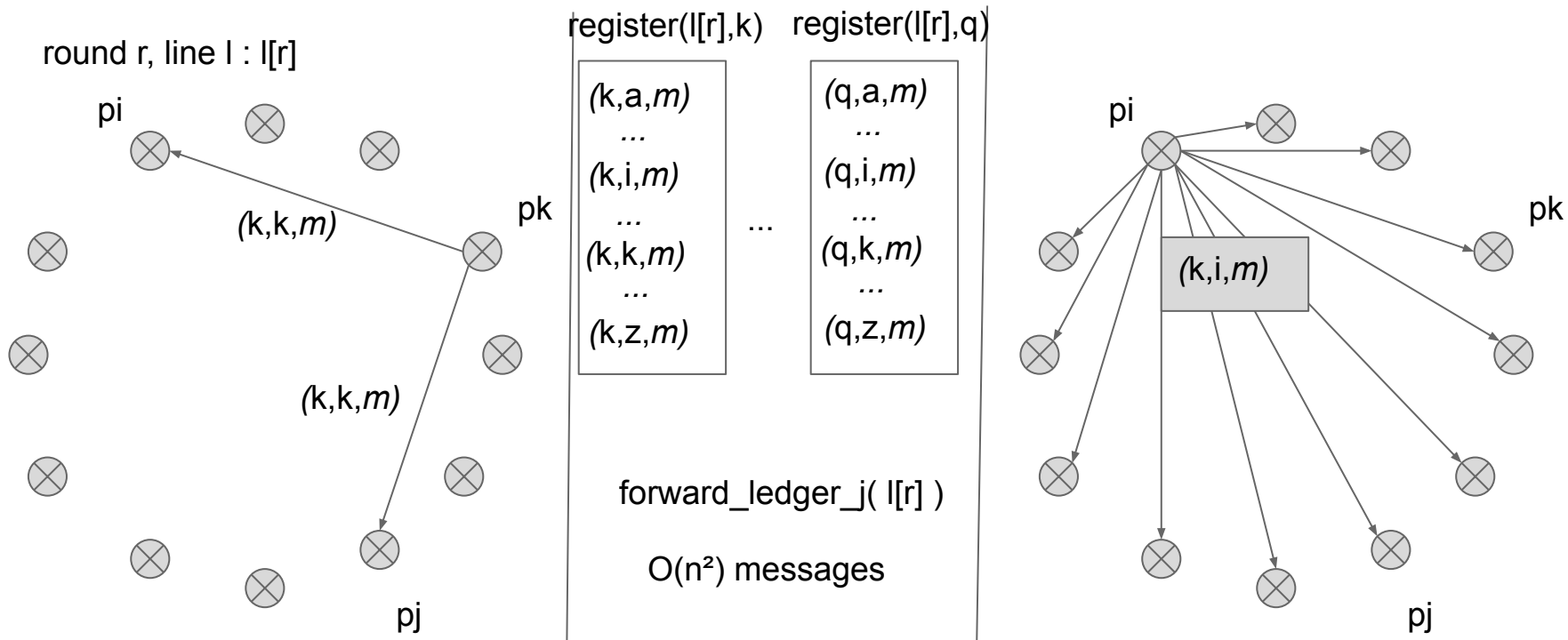


Naive forward



Everybody forwards what he received

naive forward : msg-complexity ++

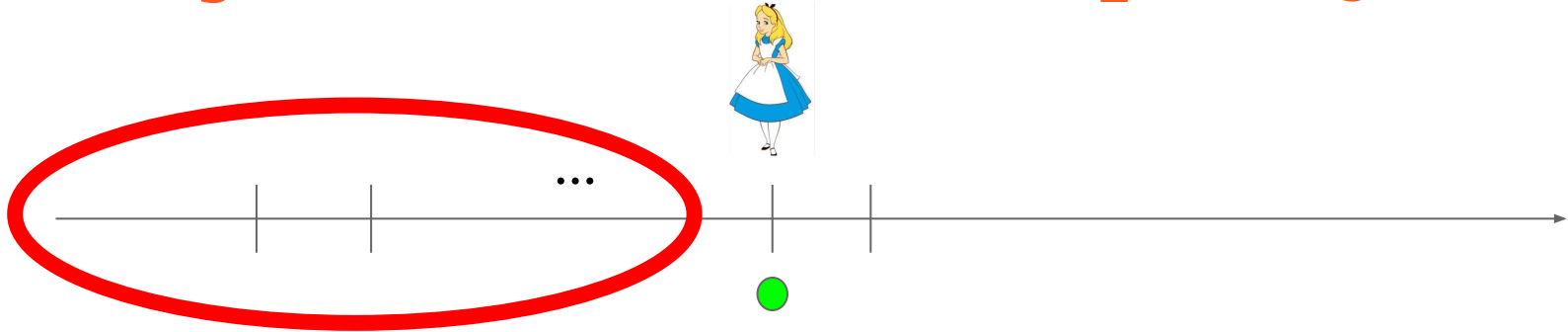


Naive justification



Everybody send all history

Naive justification : bit-complexity ++



Bounded Justification



Certificate of a bounded part of the history

Bounded justification

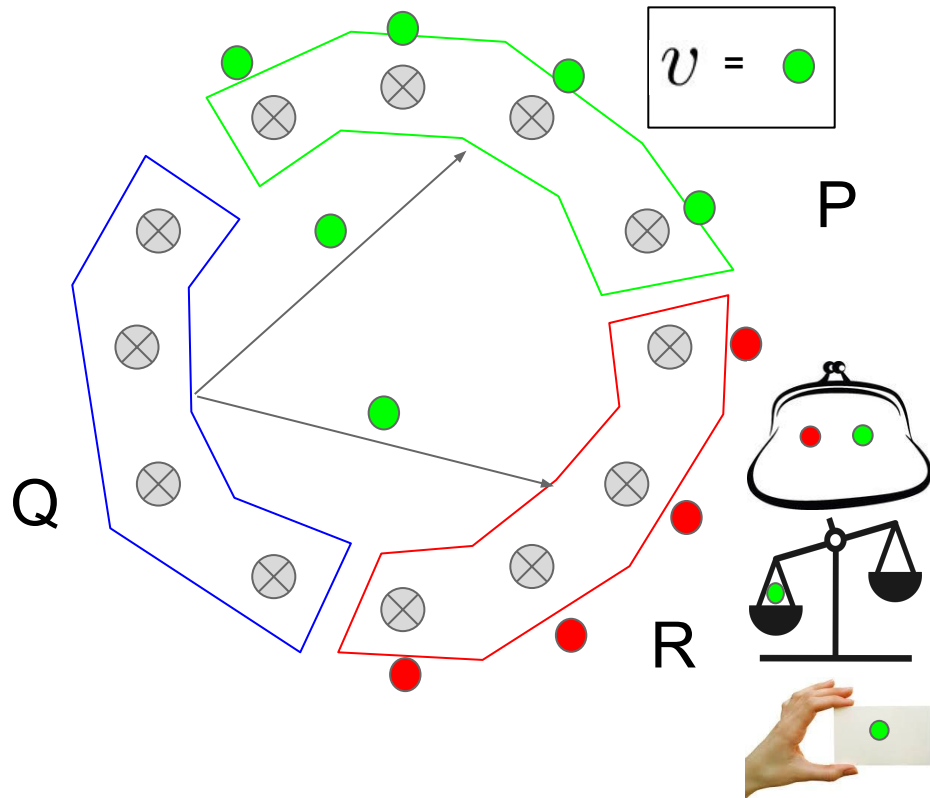


Flip Attack

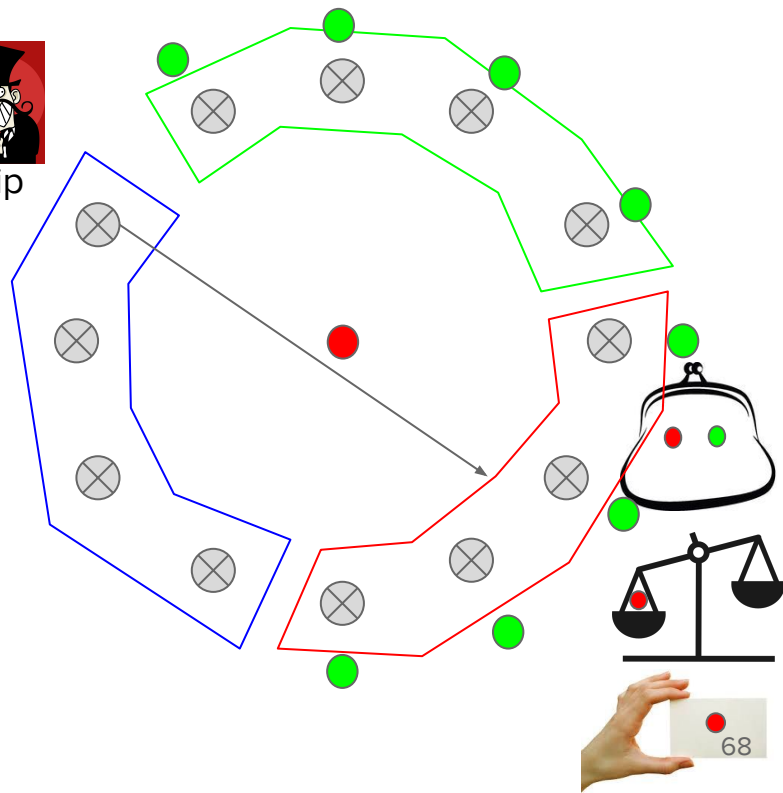


subvert the naive forward strategy

Flip attack

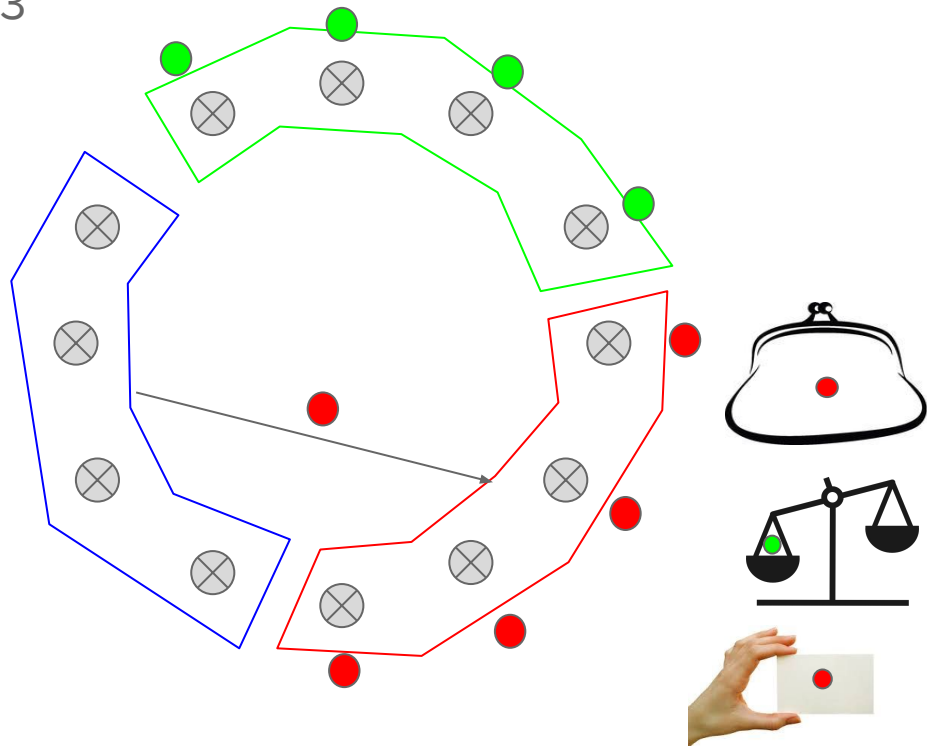


flip

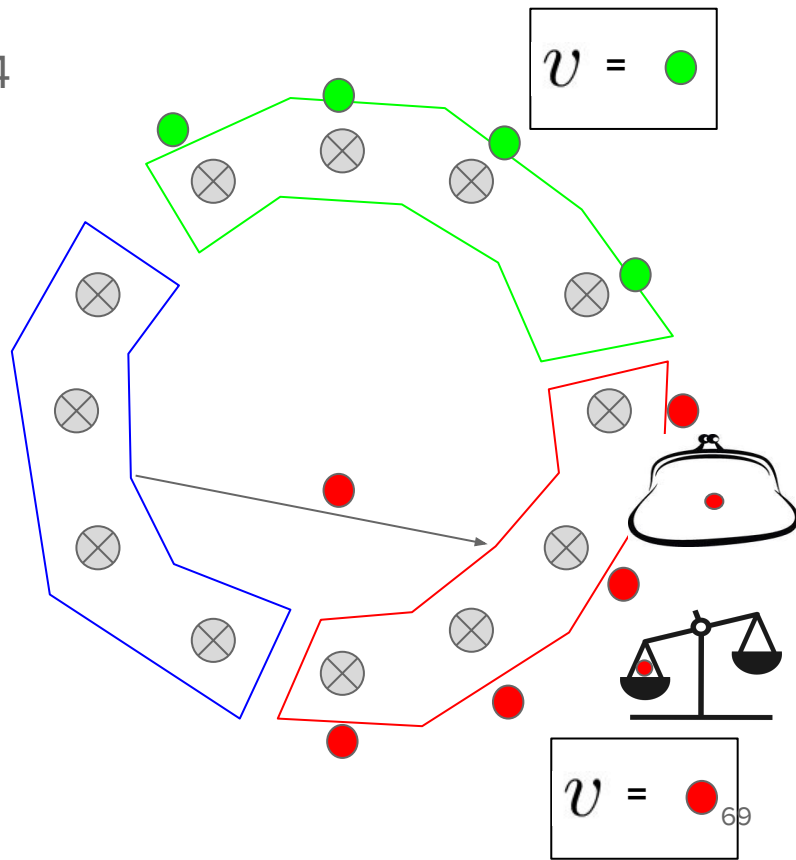


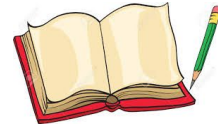
Flip attack

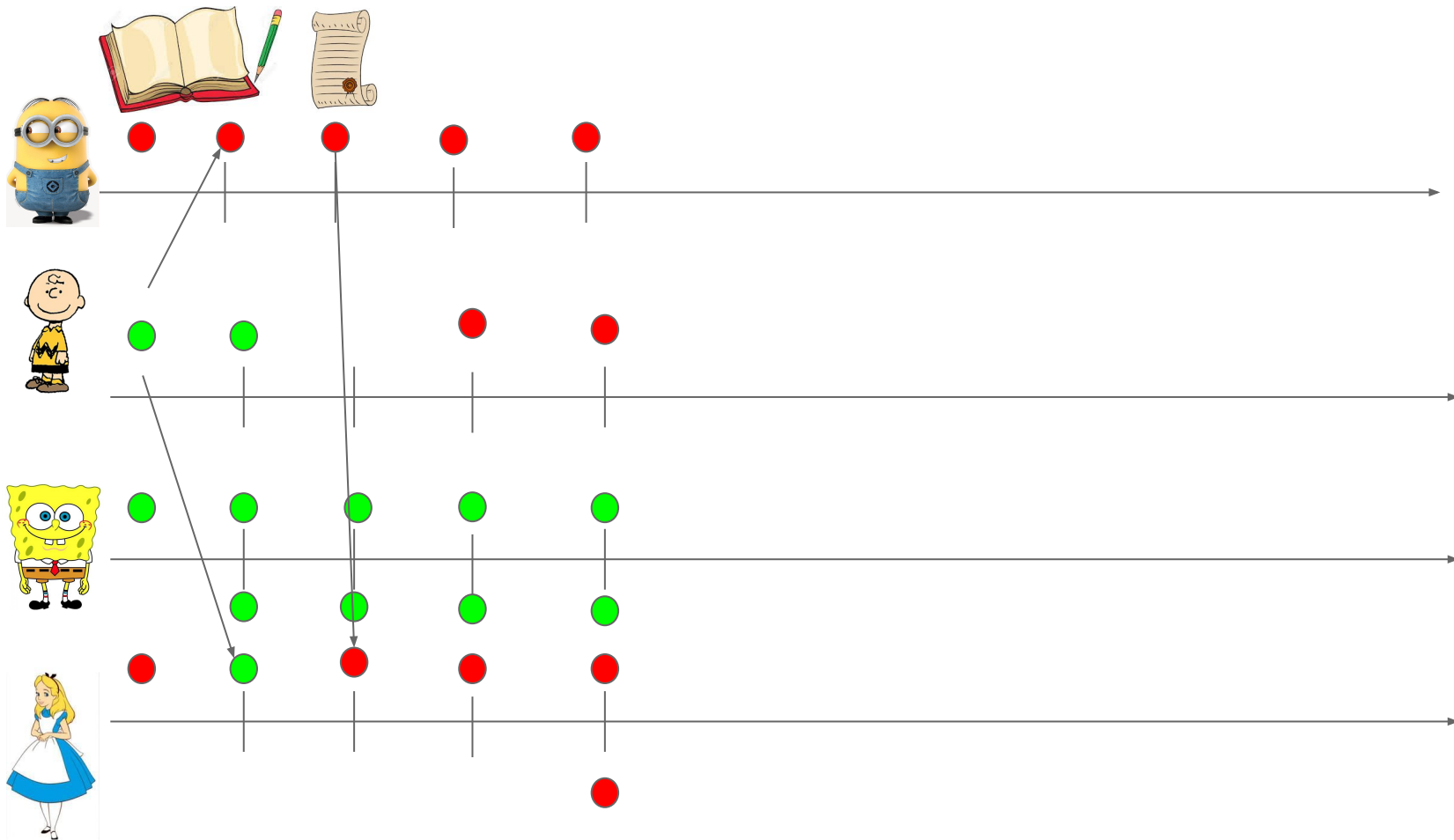
#3

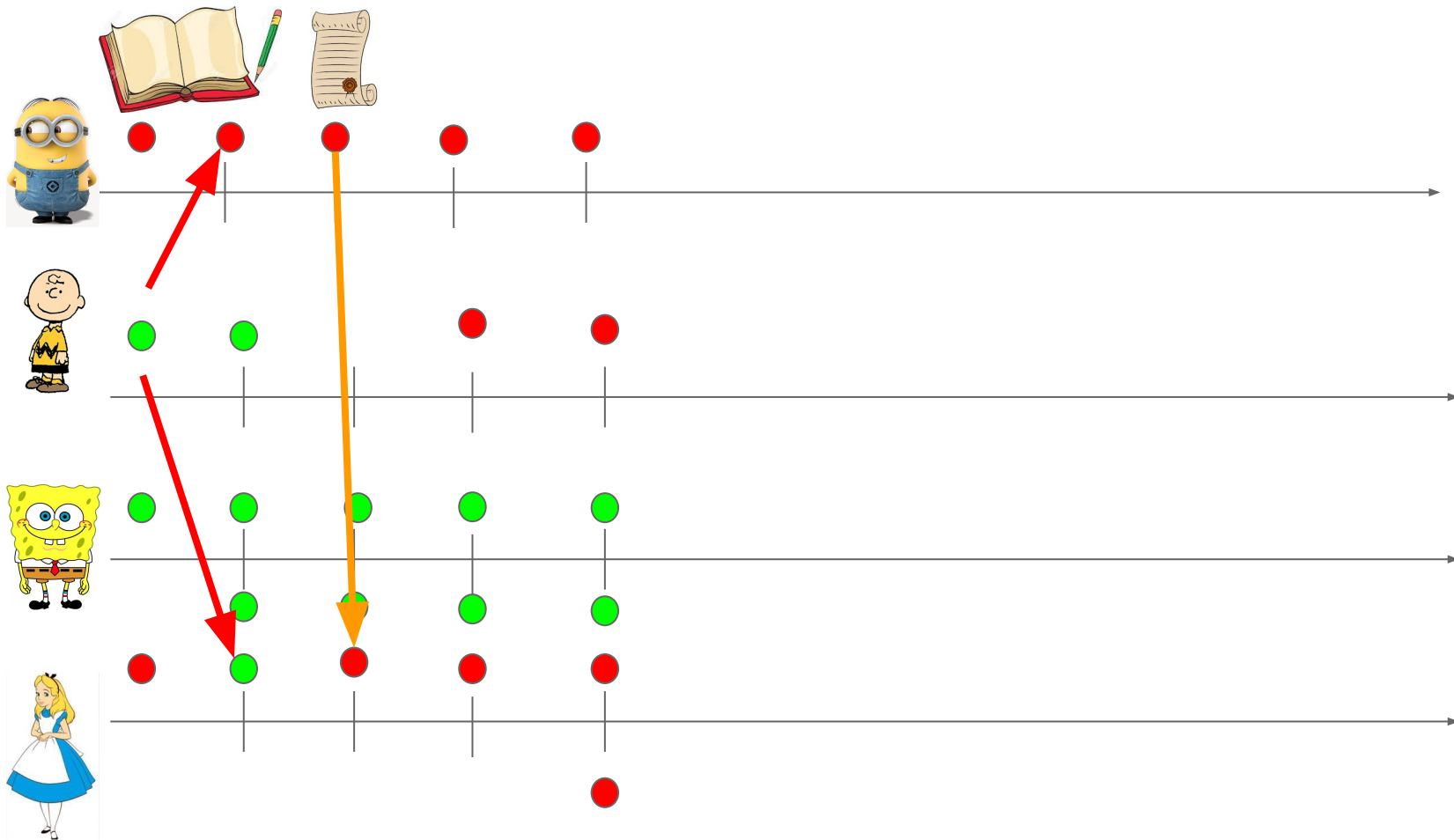


#4









Conclusion



Accountable Byzantine Consensus

With acceptable complexity



$< n/3 \rightarrow$ Consensus (Safety + Liveness)



\rightarrow Disagreement \rightarrow Detection \rightarrow



Open Question



Generic accountable transformation

Game theory extension

Noisy Environment (Weaker Adversary)

Complexity Optimization

Suspicion Forever (only put the hash of the justification) and in case of disagreement : challenge the owner of the conflicting message to compute a justification that match the hash)

Appendix



Detection in hindsight



Pay an additional cost only if a disagreement occurred
As Peer-Review (Haeberlen, Petr Kouznetsov, and Peter Druschel)

Detailed Solution



BV-Broadcast

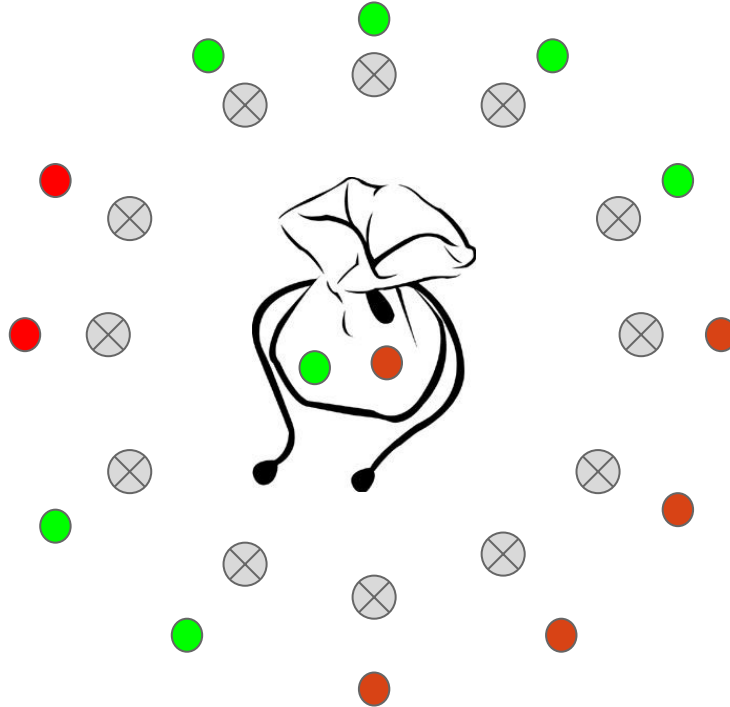
$t < n/3$:

BV-Obligation

BV-Justification

BV-Uniformity

BV-Termination



forall t :

BV-Accountability






(BV-Obligation). If at least $(t^0 + 1)$ correct processes BV-Broadcast the same value v , v is eventually added to the set bin_values_i , of each correct process p_i .




(BV-Justification). If p_i is non-faulty and $v \in \text{bin_values}_i$, v has been BV-broadcast by a non-faulty process.


(BV-Uniformity). If a value v is added to the set bin_values_i of a correct process p_i , eventually $v \in \text{bin_values}_j$ at every non-faulty process p_j .



(BV-Termination). Eventually, a set bin_values_i of a correct process p_i is not empty.


BV-Accountability

If  belongs to  of , then

 has a valid  send by ,

justifying the posting of  by

 captures the motivation of 

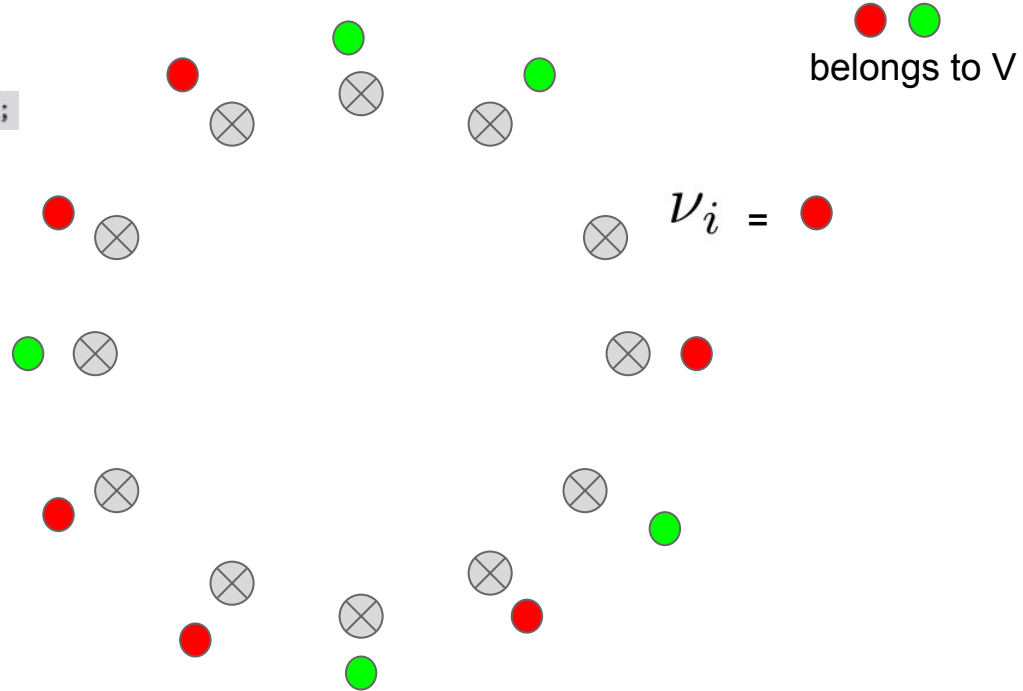


Binary Byzantine Consensus : CGLR17

```
operation bin_propose( $v_i$ ) is
(01)  $est_i \leftarrow v_i$ ;  $r_i \leftarrow 0$ ;
(02) while (true) do
(03)    $r_i \leftarrow r_i + 1$ ;
(04)   BV_Broadcast EST[ $r_i$ ]( $est_i$ );
(05)   wait until ( $bin\_values_i[r_i] \neq \emptyset$ );
(06)   broadcast AUX[ $r_i$ ] ( $bin\_values_i[r_i]$ );
(07)   wait until (messages AUX[ $r_i$ ] ( $b\_val_{p(1)}$ ), ..., AUX[ $r_i$ ] ( $b\_val_{p(n-t_0)}$ )
                  have been received from ( $n - t_0$ ) different process
                   $p(x), 1 \leq x \leq n - t_0$ , and their contents are such that
                   $\exists$  a non-empty set  $values_i$  such that
                  (i)  $values_i \subseteq bin\_values_i[r_i]$  and
                  (ii)  $values_i = \cup_{1 \leq x \leq n-t_0} b\_val_x$  );
(08)    $b_i \leftarrow r_i \bmod 2$ ;
(09)   if  $values_i = \{v\}$ 
(10)     then  $est_i \leftarrow v$ ; if ( $v = b_i$ ) then decide( $v$ ) if not yet done end if;
(11)     else  $est_i \leftarrow b_i$ 
(12)   end if ;
(13) end while ;
```

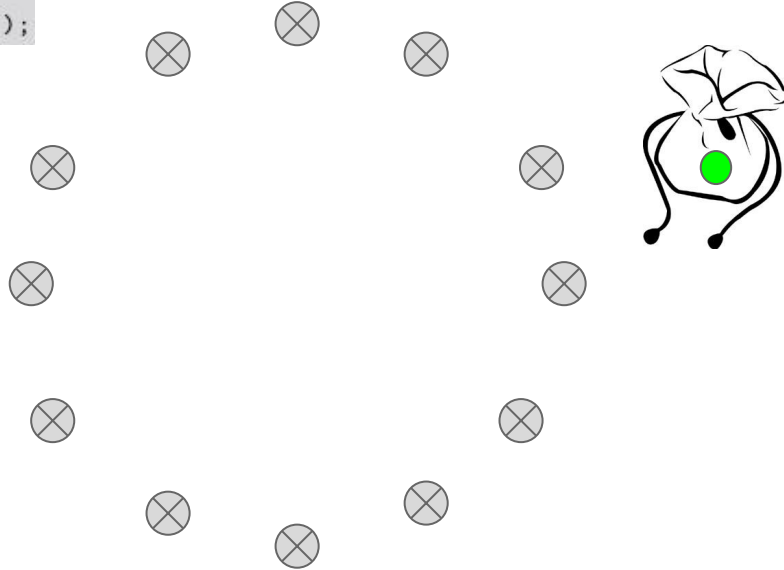
Initial value

(04) BV_Broadcast $EST[r_i](est_i);$

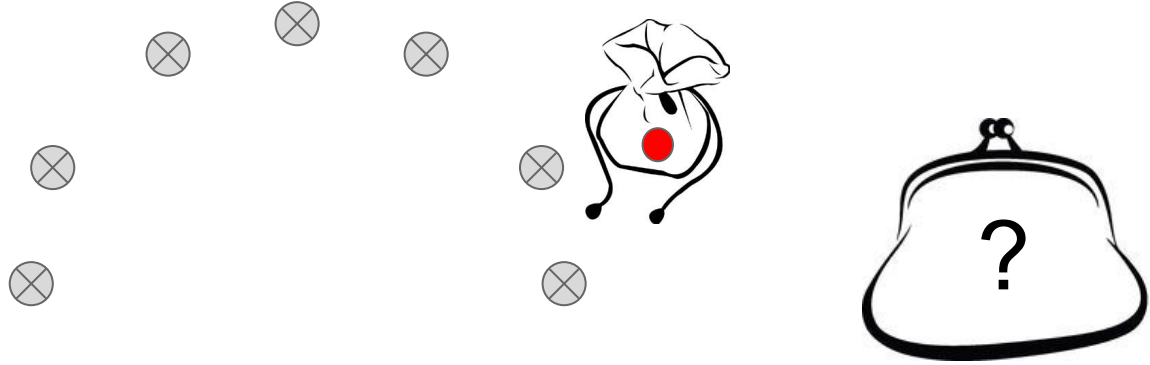
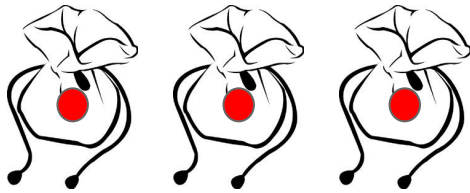
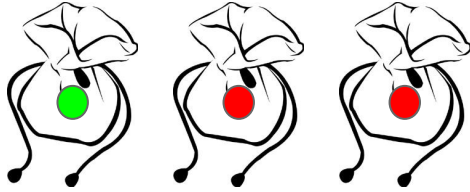
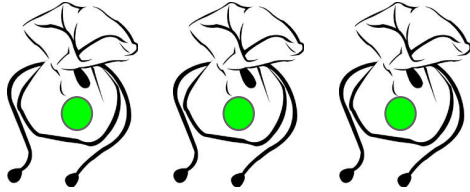


bin values is no more empty

```
(05) wait until ( $bin\_values_i[r_i] \neq \emptyset$ );  
(06) broadcast AUX [ $r_i$ ] ( $bin\_values_i[r_i]$ );
```

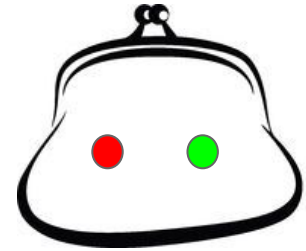
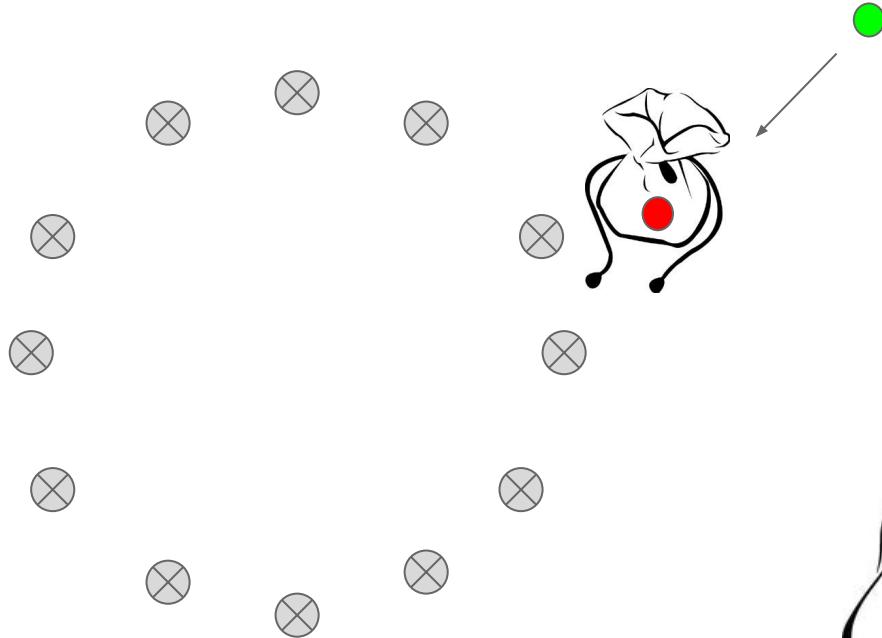
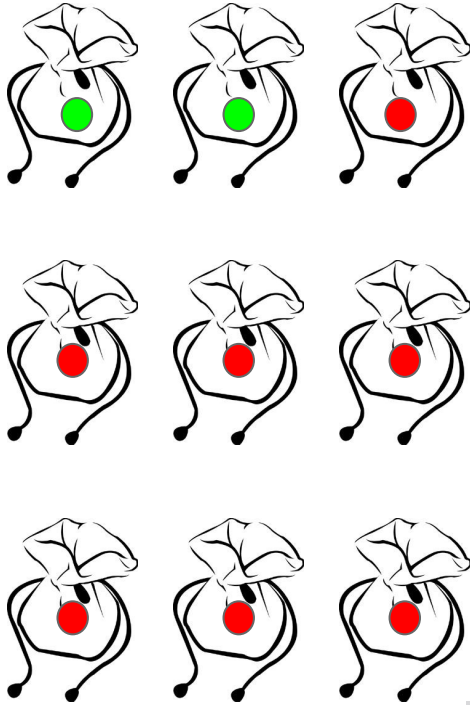


build values



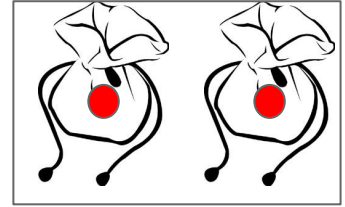
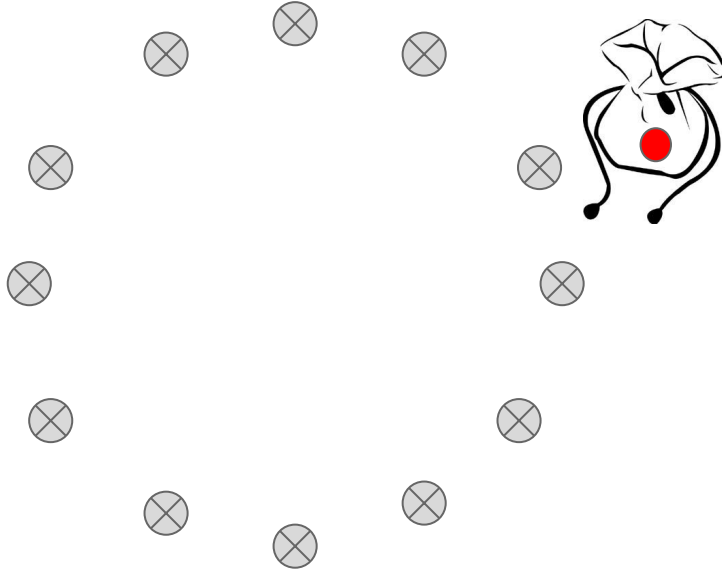
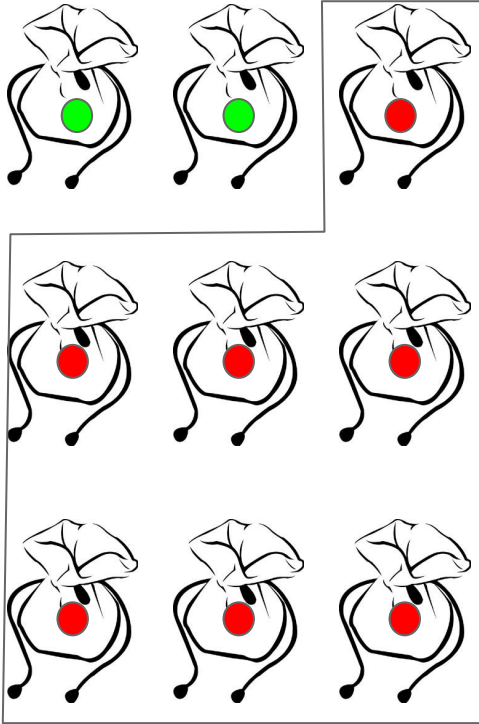
```
(07)  wait until (messages  $AUX[r_i](b\_val_{p(1)}), \dots, AUX[r_i](b\_val_{p(n-t_0)})$ 
             have been received from  $(n-t_0)$  different process
              $p(x), 1 \leq x \leq n-t_0$ , and their contents are such that
              $\exists$  a non-empty set  $values_i$  such that
             (i)  $values_i \subseteq bin\_values_i[r_i]$  and
             (ii)  $values_i = \cup_{1 \leq x \leq n-t_0} b\_val_x$  );
```

scenario 1

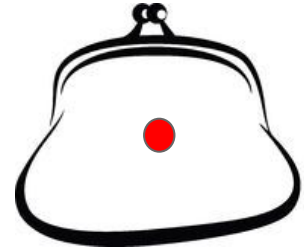


- (i) $values_i \subseteq bin_values_i[r_i]$ and
(ii) $values_i = \cup_{1 \leq x \leq n-t_0} b_val_x$)

scenario 2

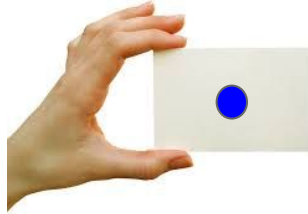
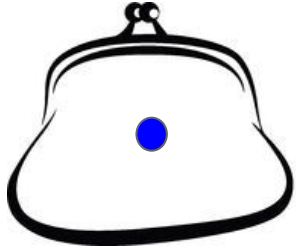


$n - t$

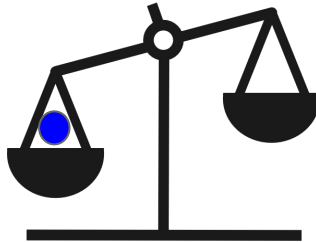
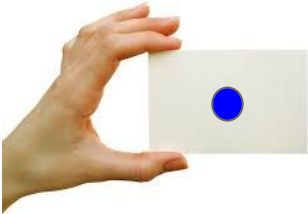


- (i) $values_i \subseteq bin_values_i[r_i]$ and
- (ii) $values_i = \cup_{1 \leq x \leq n-t_0} b_val_x$

Estimation : case singleton

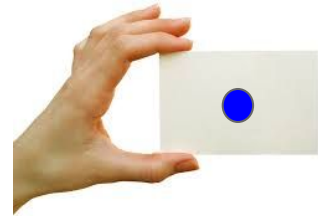
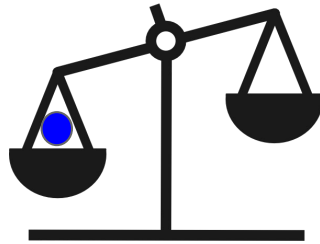
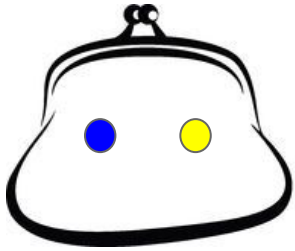


```
(08)  $b_i \leftarrow r_i \bmod 2;$   
(09) if  $values_i = \{v\}$   
(10)   then  $est_i \leftarrow v$ ; if  $(v = b_i)$  then decide( $v$ ) if not yet done end if  
(11)   else  $est_i \leftarrow b_i$   
(12) end if ;
```



$$v = \bullet$$

Estimation : case couple



```
(08)  $b_i \leftarrow r_i \bmod 2;$   
(09) if  $values_i = \{v\}$   
(10)   then  $est_i \leftarrow v$ ; if  $(v = b_i)$  then decide( $v$ ) if not yet done end if  
(11)   else  $est_i \leftarrow b_i$   
(12) end if ;
```

Binary Byzantine Consensus : CGLR17

```
operation bin_propose( $v_i$ ) is
(01)  $est_i \leftarrow v_i$ ;  $r_i \leftarrow 0$ ;
(02) while (true) do
(03)    $r_i \leftarrow r_i + 1$ ;
(04)   BV_Broadcast EST[ $r_i$ ]( $est_i$ );
(05)   wait until ( $bin\_values_i[r_i] \neq \emptyset$ );
(06)   broadcast AUX[ $r_i$ ] ( $bin\_values_i[r_i]$ );
(07)   wait until (messages AUX[ $r_i$ ] ( $b\_val_{p(1)}$ ), ..., AUX[ $r_i$ ] ( $b\_val_{p(n-t_0)}$ )
                  have been received from  $(n - t_0)$  different process
                   $p(x), 1 \leq x \leq n - t_0$ , and their contents are such that
                   $\exists$  a non-empty set  $values_i$  such that
                  (i)  $values_i \subseteq bin\_values_i[r_i]$  and
                  (ii)  $values_i = \cup_{1 \leq x \leq n-t_0} b\_val_x$  );
(08)    $b_i \leftarrow r_i \bmod 2$ ;
(09)   if  $values_i = \{v\}$ 
(10)     then  $est_i \leftarrow v$ ; if ( $v = b_i$ ) then decide( $v$ ) if not yet done end if;
(11)     else  $est_i \leftarrow b_i$ 
(12)   end if ;
(13) end while ;
```

The detection of the malicious coalition



What put on the attached certificate ?

The Characters



Alice



Bob

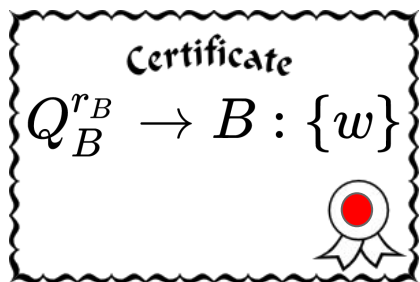
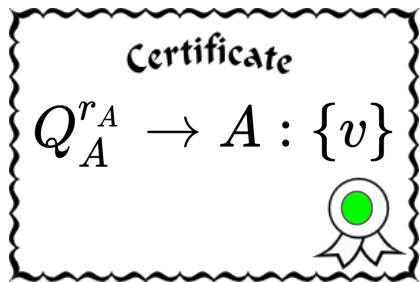


Charlie

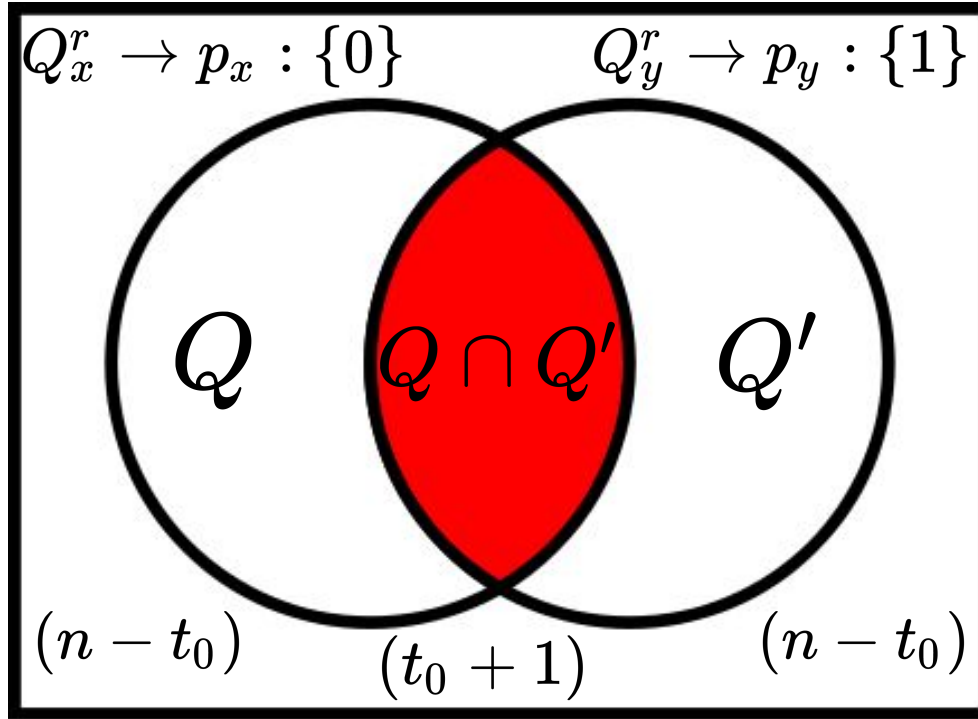


Donald

The Inquiry



Guilty processes



Detection

```
operation Culpability_Detection( $v_j, r_j, Q_j^{r_j}$ )
(01)  $dec_j = S_j(j, v_j, r_j, \underline{Q_j^{r_j}})$   $\backslash\backslash \overline{(v_j = r_j \bmod 2)} \cap (\forall m \in \underline{Q_j^{r_j}}, m.value = v_j)$ 
(02) broadcast( $dec_j$ )

(03) when  $dec_i$  is received from  $p_i$ 
(04)   if  $(v_i \neq r_i \bmod 2) \cup (\exists m \in \underline{Q_i^{r_i}} | m.value \neq v_i)$ 
(05)      $G_{new} \leftarrow G_{old} \cup p_i$ 
(06)      $proofs \leftarrow proofs \cup dec_i$ 
(07)     exit
(08)   end if
(09)   if  $(v_i \neq v_j) \cap (r_i < r_j)$ 
(10)      $inquiry_i \leftarrow 1$ 
(11)   end if

(10) when  $inquiry_i = 1$ 
(11)   if  $r_j - r_i = 1$ 
(12)     pick  $m$  from  $Tl\_list_j^{r_i+1}$  sent from  $p_k | m.value = v_j$ 
(13)     pick  $\underline{Q_k^{r_i}}$  from  $m$ 
(14)      $\backslash\backslash m$  exists because of BV-Accountability
(15)      $G_{new} \leftarrow G_{old} \cup (Q_i^{r_i} \cap Q_k^{r_i})$ 
(16)      $proofs \leftarrow proofs \cup [\underline{Q_i^{r_i}}, \underline{Q_k^{r_i}}]$ 
(17)     exit
(18)   else
(19)     pick  $m$  from  $Tl\_list_j^{r_i+2}$  sent from  $p_k | m.value = v_j$ 
(20)     pick  $\underline{Q_q^{r_i}}$  from  $m$ 
(21)      $\backslash\backslash m$  exists because of BV-Accountability
(22)      $G_{new} \leftarrow G_{old} \cup (Q_i^{r_i} \cap Q_q^{r_i})$ 
(23)      $proofs \leftarrow proofs \cup [\underline{Q_i^{r_i}}, \underline{Q_q^{r_i}}]$ 
(24)     exit
(25)   end if

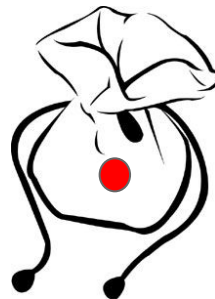
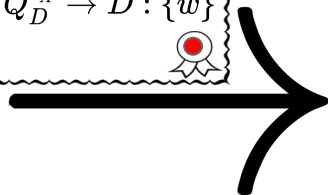
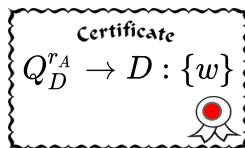
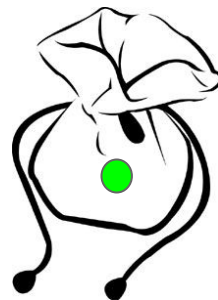
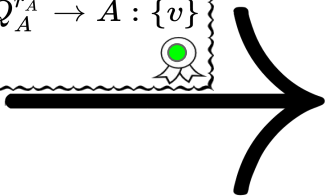
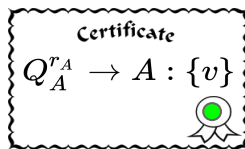
(22) when  $G_{old} \neq G_{new}$ 
(23)   broadcast( $G_{new}, proofs$ )
```

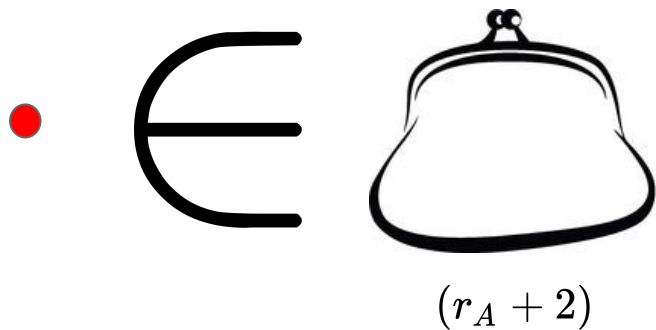

Detection

	A	B	C	D
r	$Q_A^r \xrightarrow{6} A : \{v\}$,	$values_B^r = \{0, 1\}$		$Q_D^r \xrightarrow{6} D : \{w\}$
$r + 1$		$values_B^{r+1} = \{v\}$	$D \xrightarrow{4} C : w \ \& \ (\underline{Q_D^r}, \bullet)$	
$r + 2$		$values_B^{r+2} \neq \{v\}$ $C \xrightarrow{4} B : w \ \& \ (\underline{Q_C^{r+1}}, \underline{Q_D^r})$		

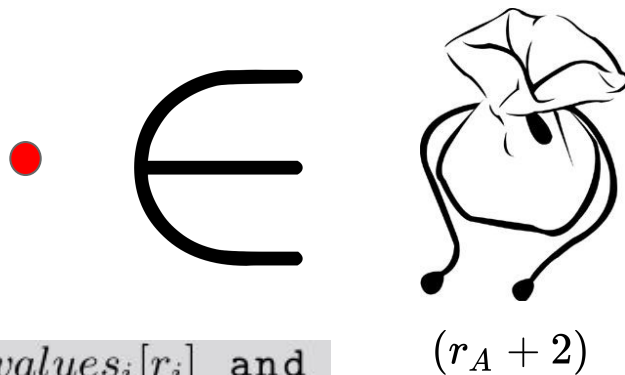
Evidence

At the same round r








of



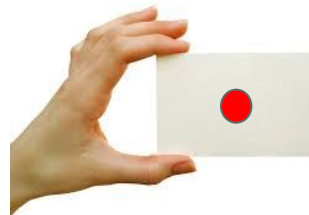
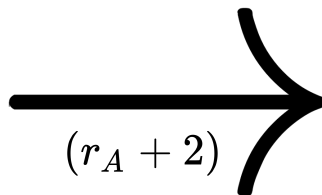
of

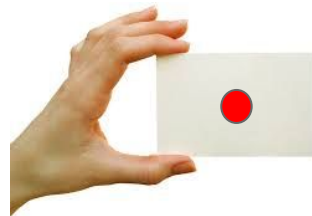
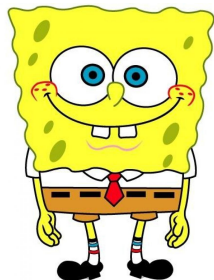
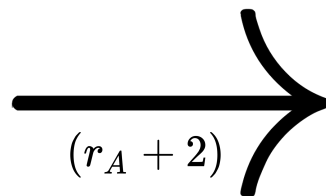


- (i) $values_i \subseteq bin_values_i[r_i]$ and
- (ii) $values_i = \cup_{1 \leq x \leq n-t_0} b_val_x$)


 \in

 of
 

$(r_A + 2)$





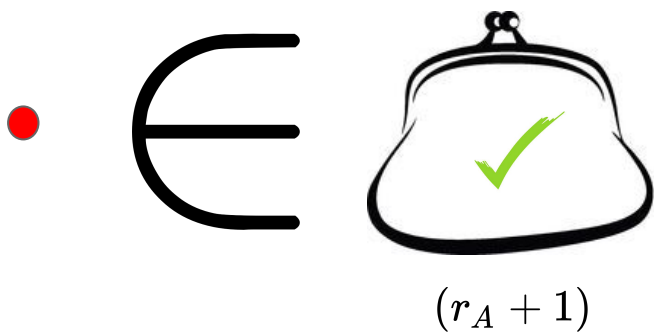
∈



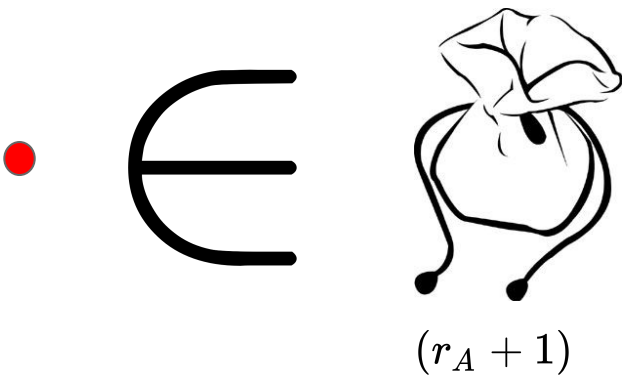
$(r_A + 1)$

of



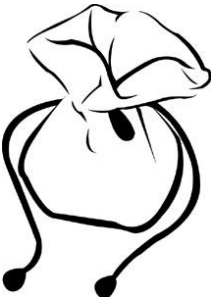



of

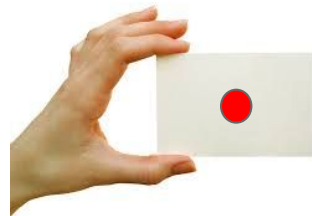
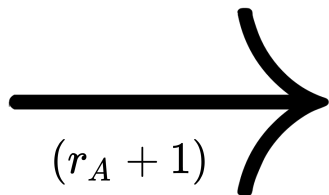


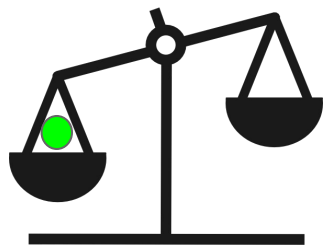
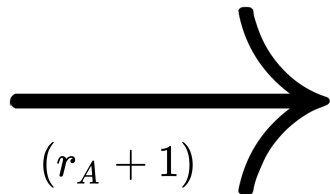
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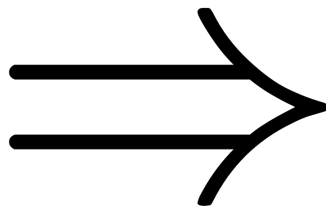
• \in  of 

$(r_A + 1)$



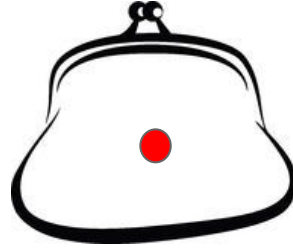


r_A



r_A

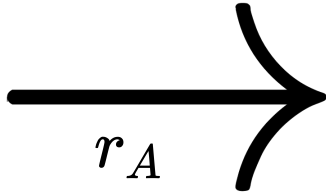




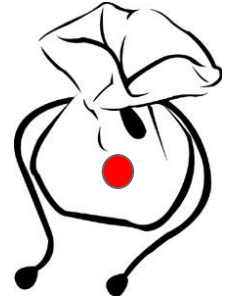
r_A



$(n - t_0)$

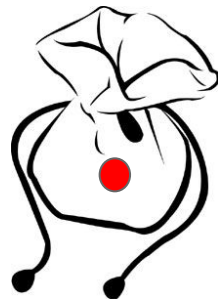
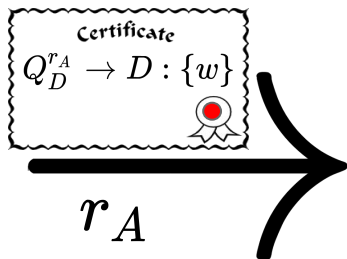
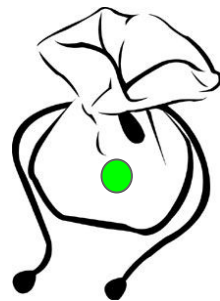
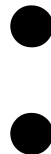
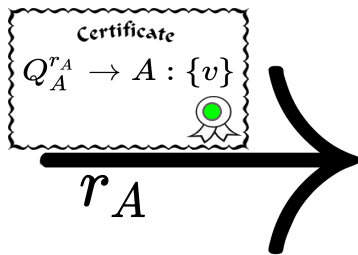


r_A

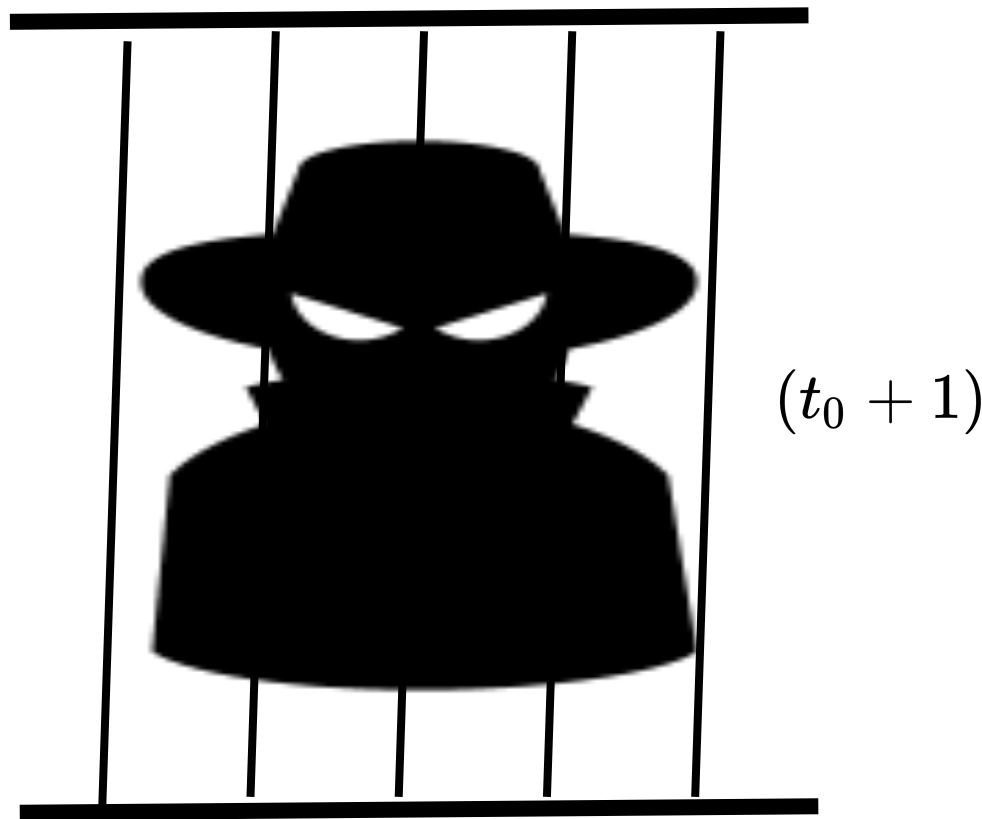


Evidence

At the same round r



Penalty



Future Work

- Bound the bit-complexity Concession
- Bound the probability of the success of an attack
- Propose a generic transformation for any BBC algorithm
- Implement it in the RedBellyBlockchain

Questions ?



Bonus



Probability of Success of an Attack

The Adversary

- **anticipate** the estimate value of every process
- all his connexion are **infinitely rapid**
- can manage like one person the actions of a malicious coalition of $t < (n-t^0-1)$ **processes**
- **can't forge the signature** of a correct process
- **can't interfere** with the messages exchanges among honest users.

Assumption on the Network Uniformity

Let a correct process broadcast a message m in a specific line.

The probability distribution of the **interleaving of the reception** of m among honest follows a **uniform law**. That is every interleaving has the same probability to occur.

Algorithm extension

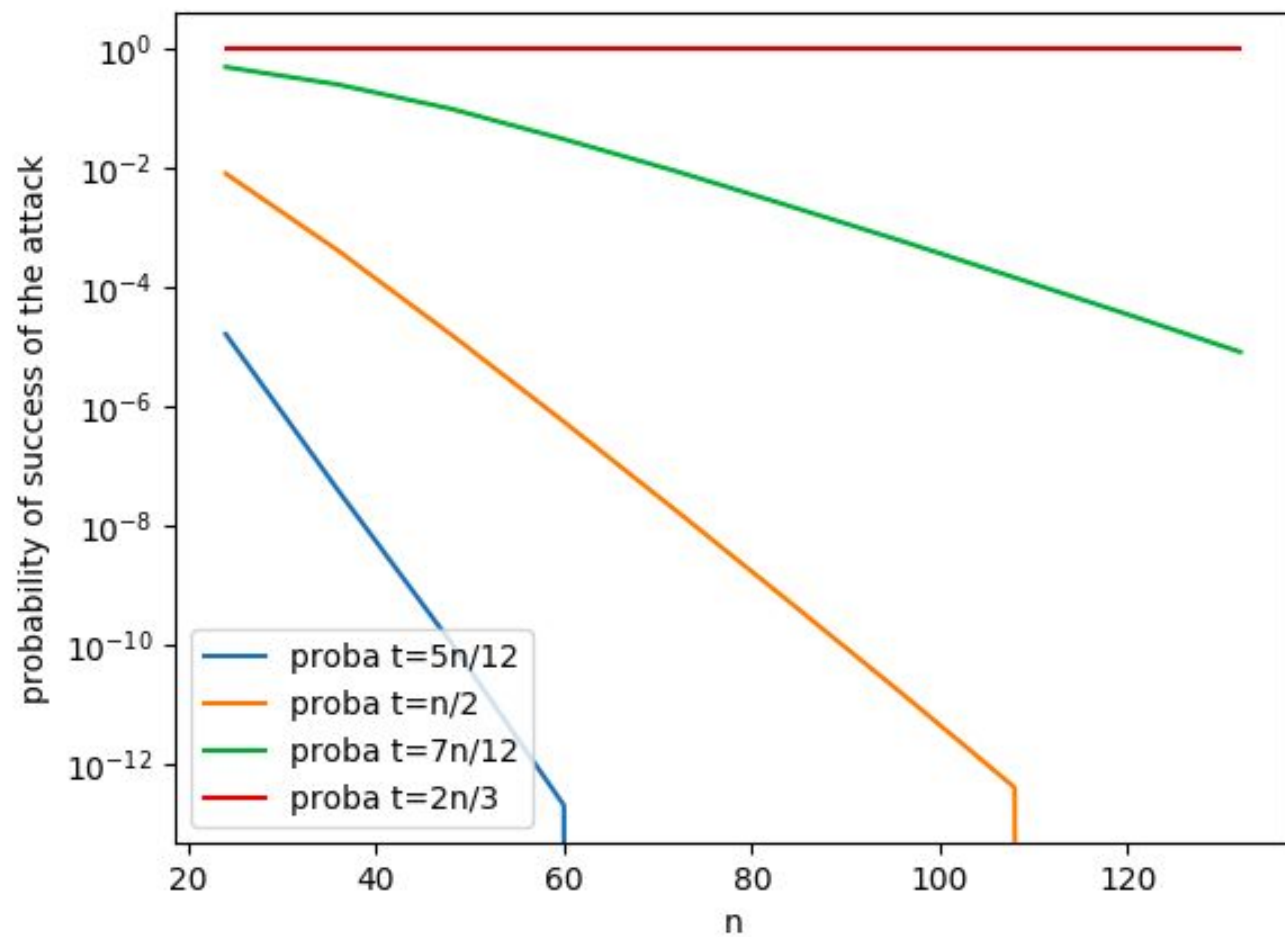
decision \rightarrow **pre-decision** + **special round** and then **decision**

special round :

- broadcast his $\mathbf{m}^* = \{\text{pre-decision} + \text{ledger containing some proofs}\}$
- wait for $(n-t^0)$ messages \mathbf{m}^*

To decide, i (resp. j) needs **(1) : $(n-t-t^0-1)$ messages \mathbf{m}^*** from other correct processes from a set P (resp. R) confirming his own pre-decision.

(2) the messages \mathbf{m}^* from P (resp. R) to i (resp. j) has to be delivered before those from R (resp. P). (because $2 \neq \text{pre-decision} \rightarrow \text{detection}$)



Decreasing the probability of the attack

repeat the special round k times :

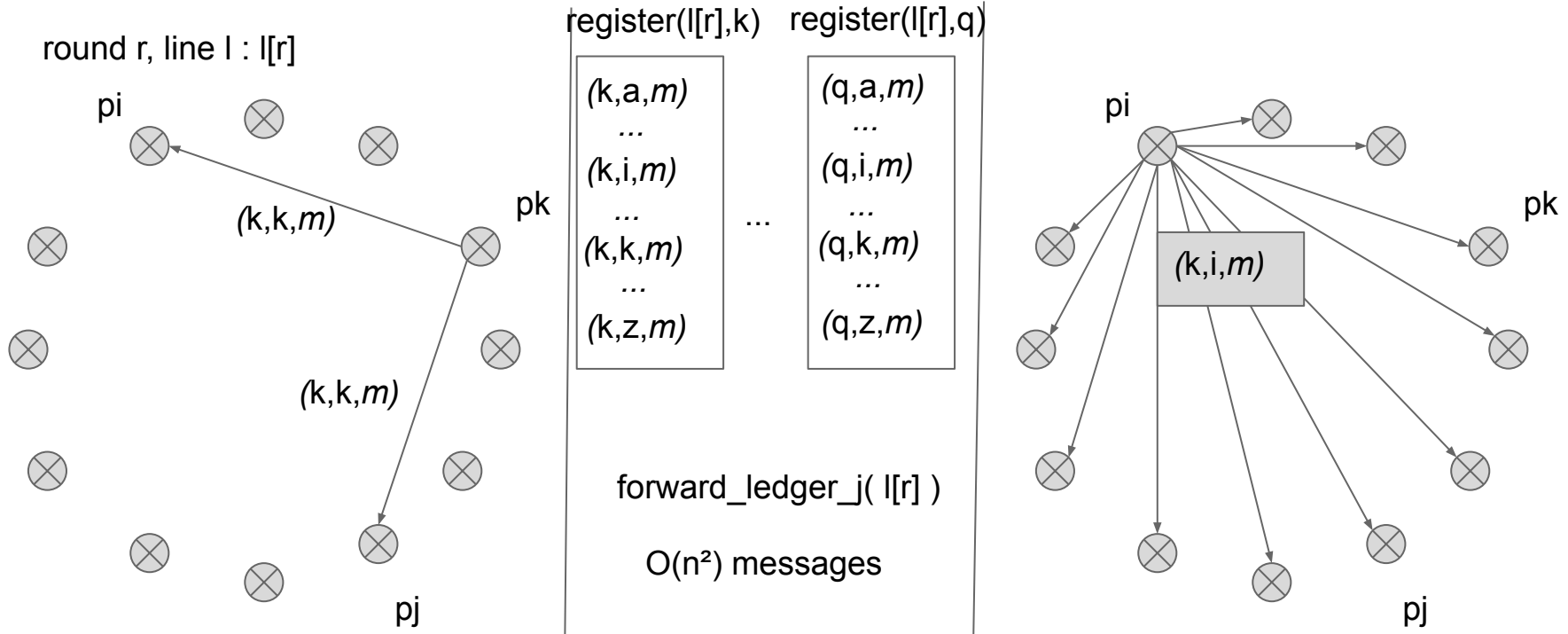
- the cost in complexity is multiplied by k
- the probability is raised to the power of k

Naive forward



Everybody forwards what he received

naive forward



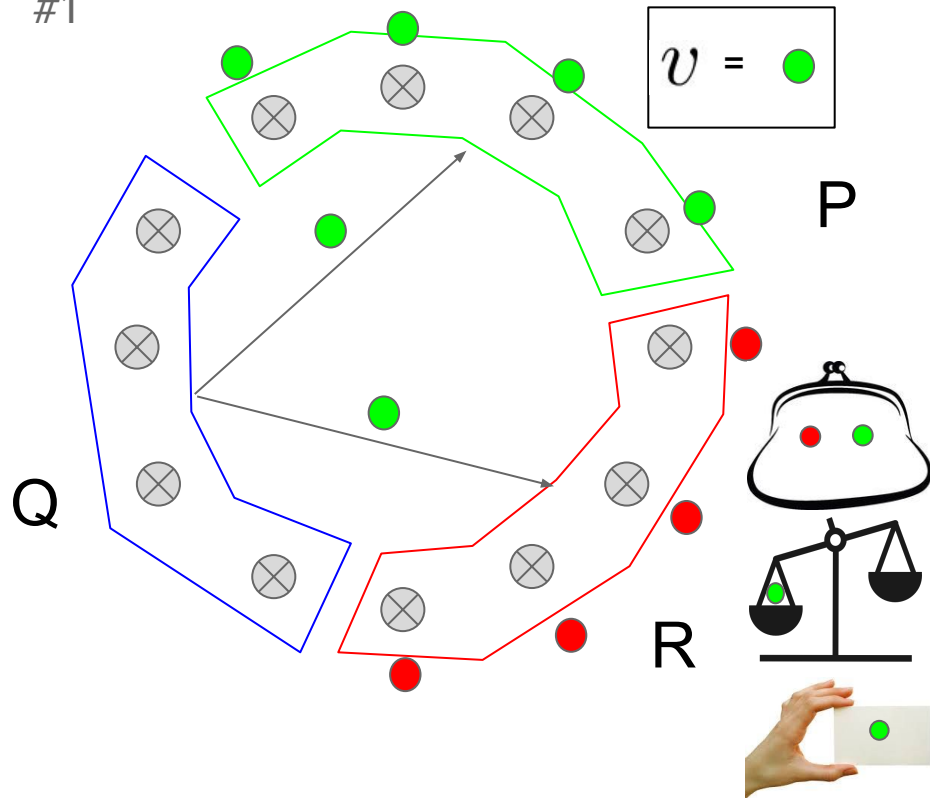
Flip Attack



subvert the naive forward strategy

Flip attack

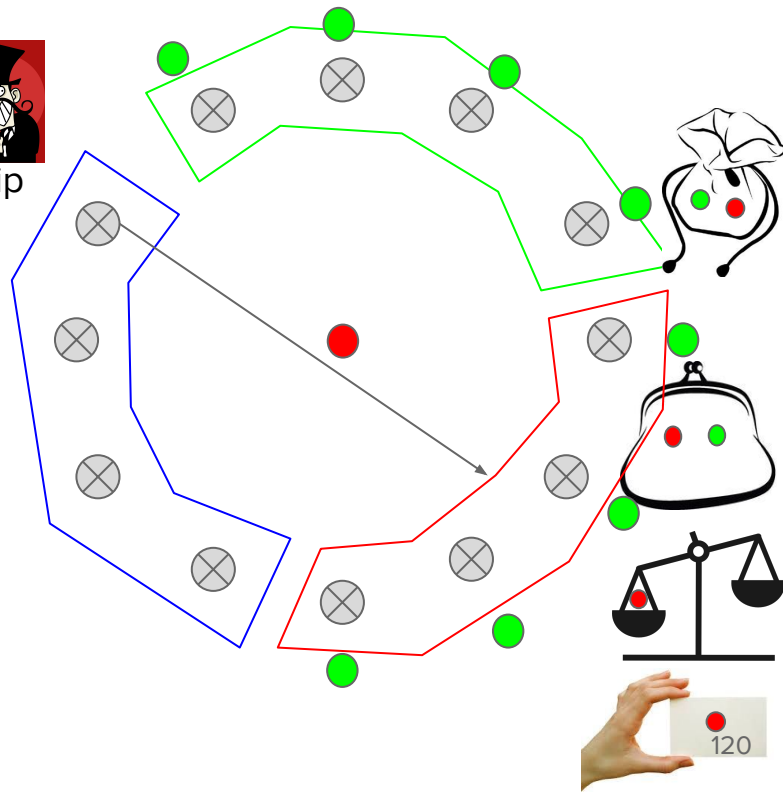
#1



#2

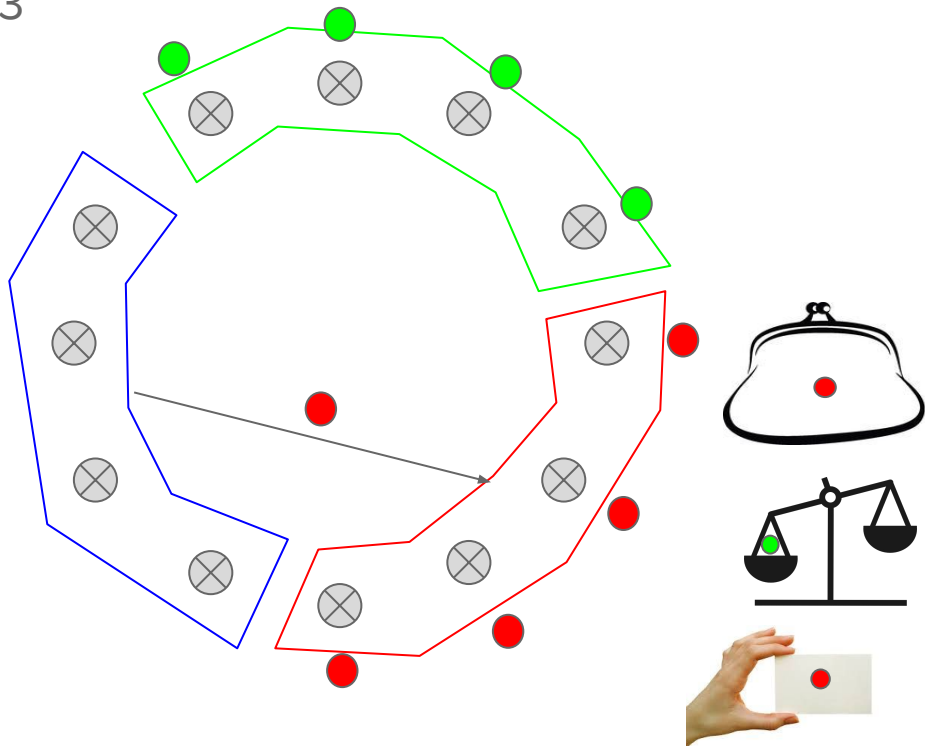


flip

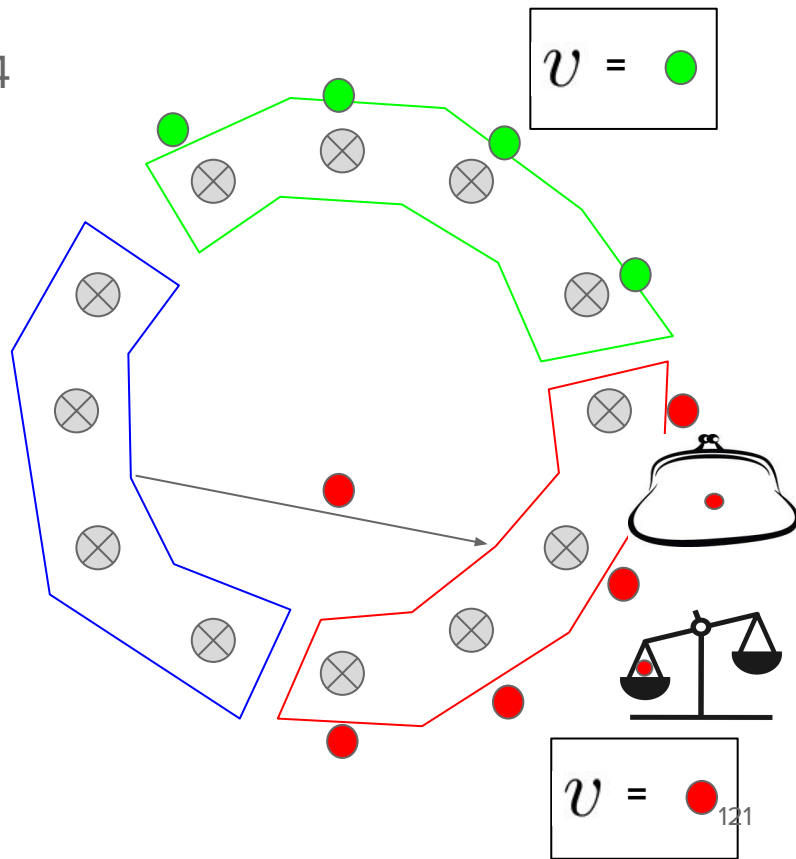


Flip attack

#3

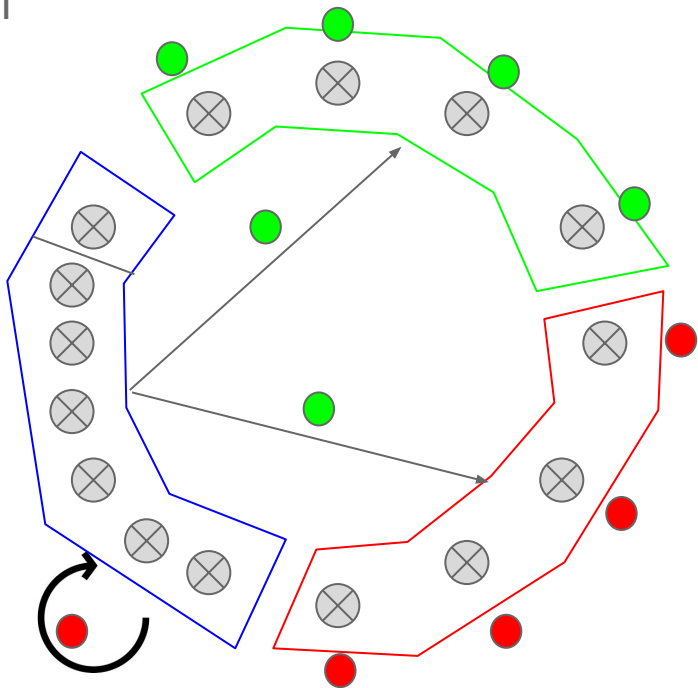


#4

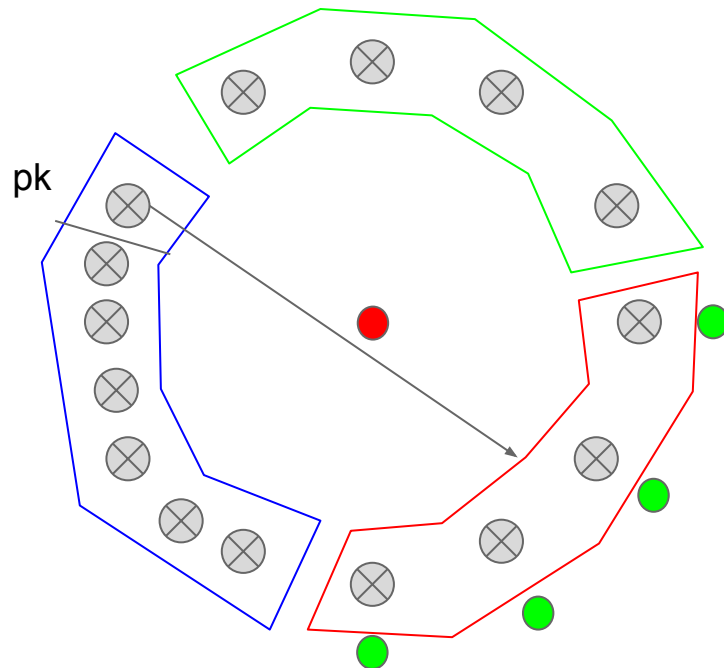


Flip attack

#1



#2



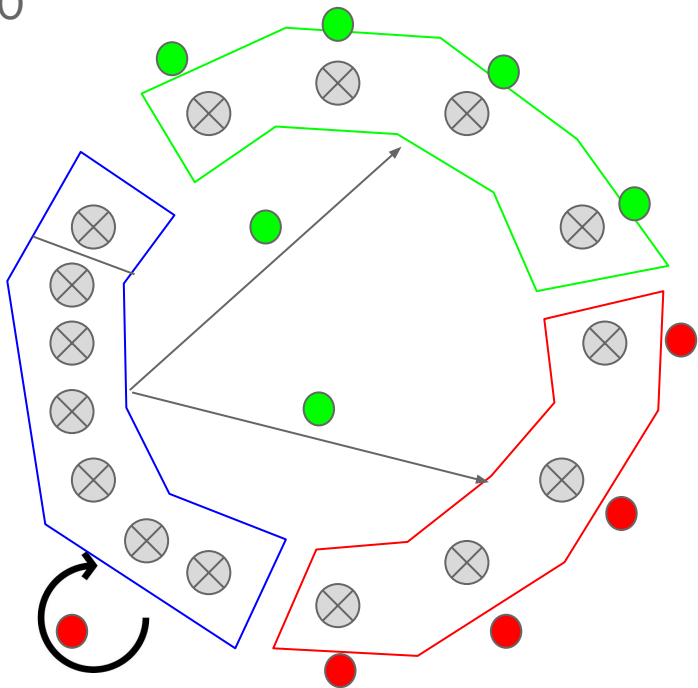
Detection in hindsight



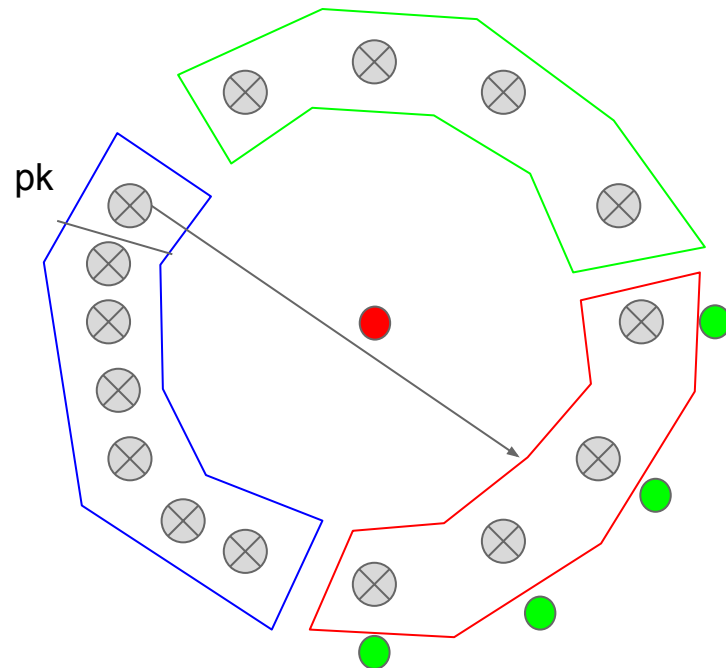
Pay an additional cost only if a disagreement occurred

Flip attack

#0



#1



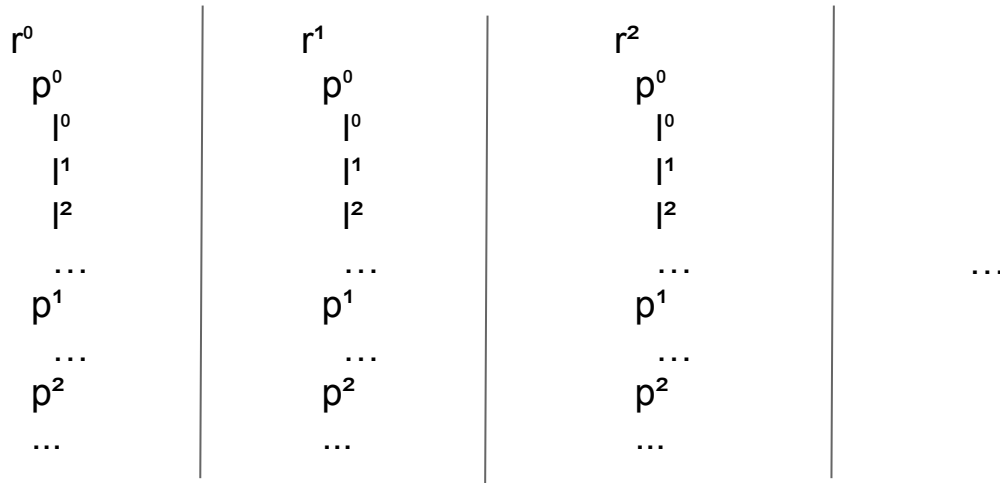
Generic Solution



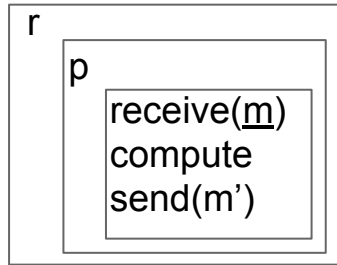
Justify what you send !

Class of Algorithm : C^0

Such an algorithm can be seen as a succession of instruction which can be divided into **rounds** which can be then divided into **pads** which can be divided into **lines**.

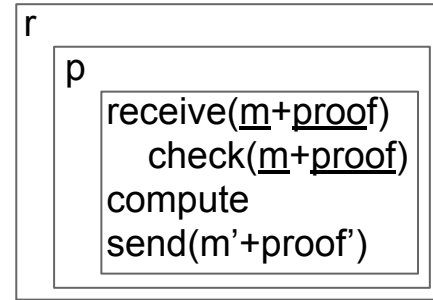


Every pad can be divided in specific lines



where m holds $(n-t^0)$
message

extension



where proof holds $(n-t^0)$
proofs holding $(n-t^0)$ messages

$\text{proof}' = \underline{m}$

proof' is enough to justify m'

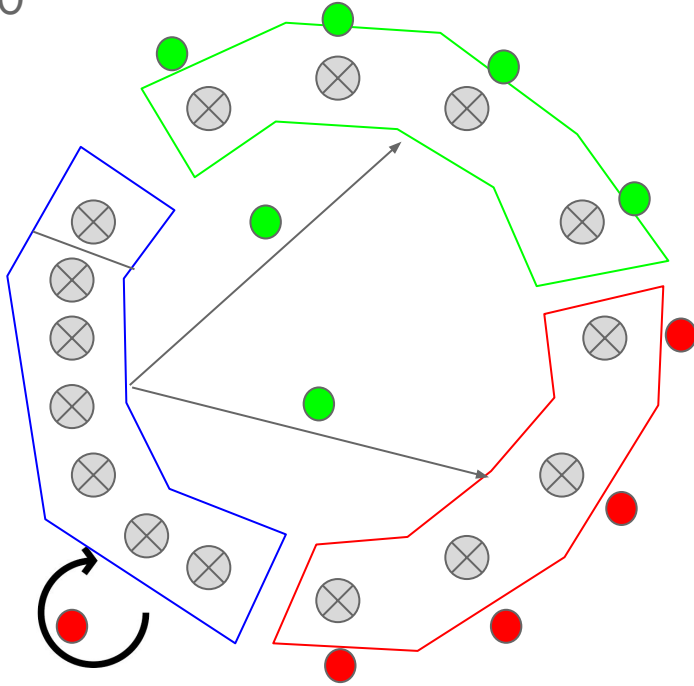
If i and j disagree, they eventually build a proof of culpability

- If pk BV_T1_bdcst(1) in round 1, he built an associated justification PROOF with $(n-t^0)$ messages : AUX[#0](1) If a correct node p_i from P decided 0 at round 0, he will BV_T1_bdcst(0) in round 1 with an associated justification PROOF² with $(n-t^0)$ messages : AUX[#0](0)

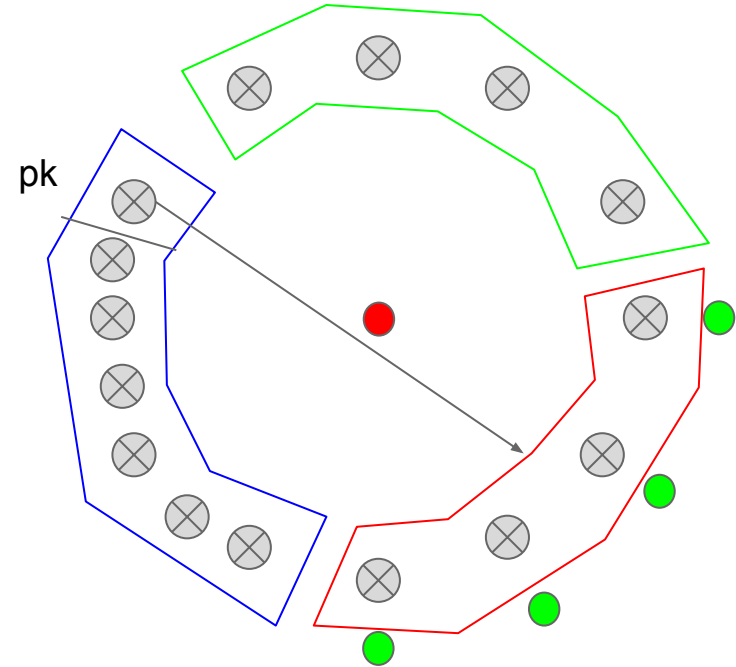
The intersection of the two set has a size of at least (t^0+1) members who cheated and p_j will get PROOF and PROOF² that he will broadcast to everybody.

- The same reasoning can be applied at the round 2.
- If nobody BV_T1_bdcst(1) at round 1 or 2 , the consensus liveness can be tackled but no disagreement will occur

#0



#1



We want to generalize this idea



- decided in round r . This decision is reasoned by a set of message M and a set of proof P .



- decided in round r' . This decision is reasoned by a set of message M' and a set of proof P' .

Question : Are M , M' , P and P' enough to always proof guilty a malicious coalition ?

Can we give a generic proof of it ?

Possible approach

Divide the type of Byzantine behaviour : **mute**, **mutant messages**, **commission**.

The mute behaviour can only tackle the liveness.

The mutant messages, will be always detected.

A **commission** will need a justification, that is a **proof** in P , holding $(n-t^0)$ messages.

We would like to show that for any algorithm in C^0 , those $(n-t^0)$ messages in P will generate a collision with other $(n-t^0)$ messages in P' .

Accountable-BV-Broadcast

```
operation ACC-BV-broadcast EST $[r_i]$  ( $v_i, cert_i^{r_i}$ )
(01)  $msg1_i = (T1, r_i, i, B\_VAL(v_i), cert_i^{r_i})$ 
(02) broadcast( $msg1_i$ )

(03) when a T1-message  $msg1_j$  is received from  $p_j$ 
(04)     if ( $valid(cert_j, v_j)$  and no message from  $p_j$  has been added)
(05)         add  $msg1_j$  to  $T1\_list_i$  ;
        end if;

(06) when a T2-message  $msg2_j = (T2, v_j)$  is received from  $p_j$ 
(07)     add  $msg2_j$  in  $T2\_list_i$ 

(08) when  $\exists(m^1, (m^2, \dots, m^{t_0+1})) \in T1\_list_i \times (T1\_list_i \cup T2\_list_i)^{t_0} \mid$ 
         $\forall(p, q) \in [1, t_0 + 1]^2, (m^p.value = m^q.value = v) \cap (m^p.id \neq m^q.id) \cap$ 
        (no message with value  $v$  has been sent)
(09)     broadcast ( $T2, v$ )

(10) when  $\exists(m^1, (m^2, \dots, m^{2t_0+1})) \in T1\_list_i \times (T1\_list_i \cup T2\_list_i)^{2t_0} \mid$ 
         $\forall(p, q) \in [1, 2t_0 + 1]^2, (m^p.value = m^q.value = v) \cap (m^p.id \neq m^q.id)$ 
(11)      $bin\_values_i \leftarrow bin\_values_i \cup \{v\}$ 
```

Accountable-BV-Broadcast

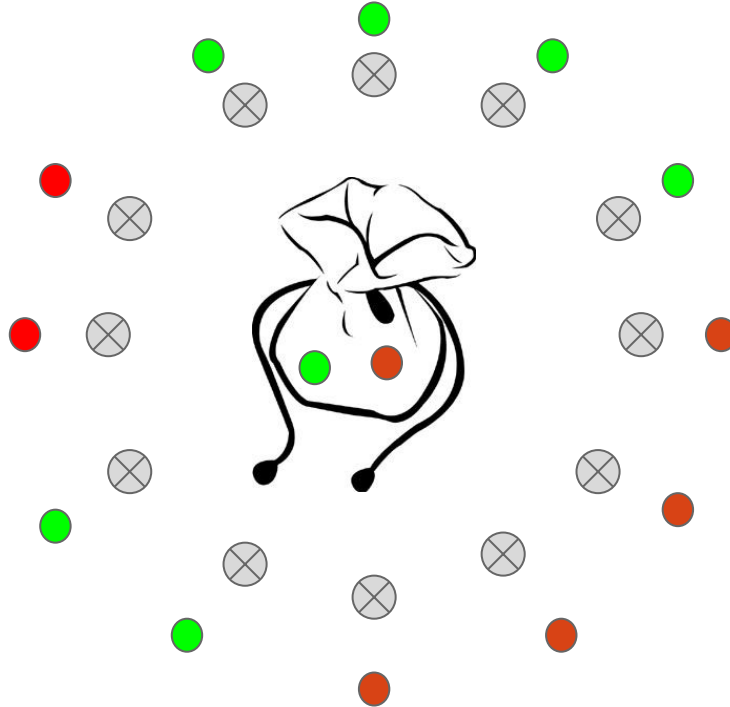
$t < n/3$:

BV-Obligation

BV-Justification

BV-Uniformity

BV-Termination



for all t :

BV-Accountability



Questions ?

